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- 1.21.8

+ F = GUI

- **Shift() + F** - "F" GUI 가
- 가 ON/OFF , 가

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- **/vm** -

- **/vm mode sneak** -
- **/vm mode stand** -
- **/vm mode always** -
- **/vm mode none** -

TELEPORT

- **/home** -
- **/homelist** -
- **/sethome** -
- **/delhome <Home Name>** -
- **/spawn** -
- **/tpa <Player>** -
- **/tpahere** -
- **/tpaccept** - tpa
- **/tpdecline** - tpa
- **/tpignore** -
- **/back** -

TEAM

- **/team create <name>** -
 - **/team disband** -
 - **/team leave** -
 - **/team invite <player>** -
 - **/team join** - 가
 - **/team kick <player>** -
 - **/team info** - 가
 - **/team list** -
 - **/team prefix <prefix>** -
 - **/team ally [add|remove] <team-name>** - 가
 - **/team enemy [add|remove] <team-name>** - 가
 - **/team pvp** -
 - **/team [sethome|home]** -
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- **/team gui** -
 - **/tc < >** -

Trade Cycling ()

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|----------------------|-----|-----------------|-----|------------|----|
| Cold Steel | | | II | □ | 5 |
| Darkness Cloak | | | III | □ | 10 |
| Elemental Protection | | | IV | □, □, □, □ | 10 |
| Fire Shield | | | IV | □ | 10 |
| Flame Walker | | Frost Walker | I | □ | 1 |
| Hardened | | | V | □, □ | 10 |
| Ice Shield | | | III | □ | 2 |
| Jumping | | | II | □ | 2 |
| Kamikadze | | | I | □ | 5 |
| Night Vision | | | III | □ | 1 |
| Rebound | | Feather Falling | I | □ | 2 |
| Regrowth | | | III | □ | 2 |
| Saturation | | | II | □ | 2 |
| Speedster | | | II | □ | 2 |
| Stopping Force | | | III | □ | 1 |
| Water Breathing | | | I | □ | 1 |
| Bomber | TNT | | III | □ | 1 |
| Confusing Arrows | | | II | □ | 10 |

| | | | | |
|-------------------|-----|-----|---|----|
| Darkness Arrows | | II | □ | 10 |
| Dragonfire Arrows | | II | □ | 5 |
| Ender Arrows | | II | □ | 5 |
| Ender Bow | | II | □ | 2 |
| Explosive Arrows | | II | □ | 2 |
| Flare | | II | □ | 2 |
| Ghast | | II | □ | 1 |
| Hover | | II | □ | 5 |
| Lingering | | II | □ | 2 |
| Poisoned Arrows | | II | □ | 5 |
| Sniper | 가 가 | II | □ | 10 |
| Vampiric Arrows | | II | □ | 2 |
| Wither Arrows | | III | □ | 5 |

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|---------------|---------------------|--------------------------|-----|------|----|
| Blast Mining | | , VeinMiner | V | □ | 2 |
| Glass Breaker | | | V | □ | 2 |
| Haste | | | III | □ | 10 |
| Lucky Miner | | | III | □ | 10 |
| Replanter | | | I | □ | 1 |
| Silk Chest | | | I | □ | 2 |
| Smelter | | Silk Touch, Silk Spawner | V | □, □ | 5 |
| Telekinesis | | | I | □, □ | 2 |
| Treefeller | | | III | □ | 5 |
| Tunnel | 1 × 2, 2 × 2, 3 × 3 | VeinMiner, Blast Mining | III | □ | 1 |
| VeinMiner | | Tunnel, Blast Mining | III | □ | 1 |

| | | | | |
|------------------|-----|---|---|----|
| Auto Reel | 가 | 1 | □ | 1 |
| Curse of Drowned | | 3 | □ | 5 |
| Double Catch | 2 | 3 | □ | 2 |
| River Master | 가 가 | 5 | □ | 10 |
| Seasoned Angler | 가 가 | 3 | □ | 5 |
| Survivalist | | 1 | □ | 2 |

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|---------------------|-----|-----|---|----|
| Bane of Netherspawn | 가 | V | × | 10 |
| Blindness | | II | × | 10 |
| Confusion | | II | × | 10 |
| Cure | | III | × | 10 |
| Curse of Death | 가 | II | × | 10 |
| Cutter | | IV | × | 5 |
| Decapitation | | III | × | 10 |
| Double Strike | 2 | II | × | 2 |
| Exhaust | | II | × | 2 |
| Ice Aspect | | II | × | 2 |
| Infernus | | III | □ | 10 |
| Nimble | | IV | × | 2 |
| Paralyze | | II | × | 5 |
| Rage | | III | × | 5 |
| Rocket | | II | × | 2 |
| Swiper | | II | × | 2 |
| Temper | 가 가 | V | × | 10 |

| | | | | | | |
|---------------------|---|---------------------|-----|------------------------------|----|---|
| Thrifty | | | II | × | 1 | |
| Thunder Aspect | 가 | | III | × | 5 | |
| Vampire | | | III | × | 5 | |
| Venom | | | V | × | 5 | |
| Village Defender | 가 | | V | × | 5 | |
| Wisdom | | | V | V | × | 5 |
| Wither | | | V | × | 5 | |
| | | | | | 가 | |
| Curse of Breaking | 가 | Unbreaking | II | ×, □, □, □, □, □, □, □, □, □ | 10 | |
| Curse of Fragility | / | | II | ×, □, □, □, □, □, □, □, □, □ | 10 | |
| Curse of Mediocrity | | | II | ×, □, □, □, □, □, □, □, □, □ | 5 | |
| Curse of Misfortune | | Fortune II, Looting | II | ×, □, □, □, □, □, □, □, □, □ | 5 | |
| Restore | | | II | ×, □, □, □, □, □, □, □, □, □ | 2 | |
| Soulbound | | Curse of Vanishing | II | ×, □, □, □, □, □, □, □, □, □ | 2 | |

Enchantments

Each enchantment in the table below includes attributes that are possible for the player to acquire legitimately in Survival mode. Attributes can be changed in the enchantment configuration files.

- **Max Level:** Maximum levels for enchantments.
- **Primary Items:** The items that can receive the enchantment legitimately in Survival mode by using an enchanting table.
- **Secondary Items:** Items that, in Survival mode, cannot receive the enchantment from an enchanting table but can from an enchanted book with an anvil.
- **Weight:** Relative probability of the enchantment being offered.

ⓘ The most of the enchantments has a configurable per-level probability to be triggered.

Armor

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|----------------------|--|-------------------|-----------|---------------|-----------------|--------|
| Cold Steel | Applies Mining Fatigue effect to the attacker. | | III | ✓ | ✗ | 5 |
| Darkness Cook | Applies Darkness effect to the attacker. | | III | ✓ | ✗ | 10 |
| Elemental Protection | Reduces potion and elemental damage. | | IV | ✓ | ✗ | 10 |
| Fire Shield | Igites the attacker. | | IV | ✓ | ✗ | 2 |
| Flame Walker | Ability to walk on lava, immunity to magma damage. | Frost Walker | I | ✗ | ✗ | 1 |
| Hardened | Grants Resistance effect on receiving damage. | | I | ✓ | ✗ | 5 |
| Ice Shield | Freezes and slows down the attacker. | | III | ✓ | ✗ | 10 |
| Jumping | Grants Jump Boost effect. | | I | ✗ | ✗ | 2 |
| Kamikazee | Creates an explosion on death. | | III | ✓ | ✗ | 5 |
| Night Vision | Grants Night Vision effect. | | I | ✓ | ✗ | 1 |
| Rebound | Gives the effect of landing on a Stone Block. | Feather Falling | I | ✗ | ✗ | 2 |
| Regrowth | Restores certain amount of hearts over time. | | IV | ✓ | ✗ | 2 |
| Saturation | Restores certain amount of food over time. | | I | ✓ | ✗ | 2 |
| Speed | Grants Speed effect. | | I | ✗ | ✗ | 2 |
| Stopping Force | Reduces Knockback when getting damage. | | III | ✗ | ✗ | 5 |
| Water Breathing | Grants Water Breathing effect. | | I | ✓ | ✗ | 1 |

Bow

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|--------------------|---|-------------------------------------|-----------|---------------|-----------------|--------|
| Bomber | Shoots TNT instead of arrows. | (Non-Arrow enchants) ^{1,2} | III | ✓ | ✗ | 1 |
| Confusing Arrows | Applies Nausea effect on arrows. | Non-Arrow enchants ² | III | ✓ | ✗ | 10 |
| Darkness Arrows | Applies Darkness effect on arrows. | Non-Arrow enchants ² | III | ✓ | ✗ | 10 |
| Dragonfire Arrows | Applies Dragon's Breath effect on arrows. | Non-Arrow enchants ² | III | ✓ | ✗ | 2 |
| Electrified Arrows | Summons Lightning on hit. | Non-Arrow enchants ² | III | ✓ | ✗ | 5 |
| Ender Bow | Shoots Ender Pearls instead of arrows. | (Non-Arrow enchants) ^{1,2} | I | ✓ | ✗ | 1 |
| Explosive Arrows | Arrows Explodes on hit. | Non-Arrow enchants ² | III | ✓ | ✗ | 5 |
| Flare | Places a Torch where arrow land. | Non-Arrow enchants ² | I | ✓ | ✗ | 5 |
| Ghost | Shoots Fireball instead of arrows. | (Non-Arrow enchants) ^{1,2} | I | ✓ | ✗ | 1 |
| Hover | Applies Levitation effect on arrows. | Non-Arrow enchants ² | III | ✓ | ✗ | 10 |
| Lingering | Arrows with a Lingering effect on hit. | Non-Arrow enchants ² | III | ✓ | ✗ | 2 |
| Poisoned Arrows | Applies Poison effect on arrows. | Non-Arrow enchants ² | III | ✓ | ✗ | 5 |
| Sniper | Increases projectile speed. | | III | ✓ | ✗ | 10 |
| Vampiric Arrows | Restores health on hit. | Non-Arrow enchants ² | III | ✓ | ✗ | 2 |
| Withered Arrows | Applies Wither effect on arrows. | Non-Arrow enchants ² | III | ✓ | ✗ | 5 |

Tool

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---------------|---|--------------------------|-----------|---------------|-----------------|--------|
| Blast Mining | Mines blocks with Explosions. | Tunnel, Veinminer | V | ✓ | ✗ | 2 |
| Glass Breaker | Breaks glass instantly. | | I | ✓ | ✗ | 10 |
| Haste | Applies Haste effect on mining. | | III | ✓ | ✗ | 2 |
| Lucky Miner | Produces more XP from mined blocks. | | III | ✓ | ✗ | 5 |
| Repeater | Repeats Drops on harvest or right-click. | | I | ✓ | ✗ | 1 |
| Silk Chest | Drops Chests that keeps their content. | | I | ✓ | ✗ | 1 |
| Silk Spawner | Chance to obtain a Monster Spawner. | Smelter | I | ✓ | ✗ | 1 |
| Smelter | Smelt dropped items according to their Recipes. | Silk Touch, Silk Spawner | V | ✓ | ✗ | 5 |
| Telekinetic | Moves all block loot directly to inventory. | | I | ✓ | ✗ | 1 |
| Treefeller | Cuts down an entire tree. | | I | ✓ | ✗ | 2 |
| Tunnel | Mines 1x2, 2x2, 3x3 area. | Veinminer, Blast Mining | III | ✓ | ✗ | 1 |
| Veinminer | Mines the whole ore vein at once. | Tunnel, Blast Mining | III | ✓ | ✗ | 1 |

Fishing

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|------------------|--|-------------------|-----------|---------------|-----------------|--------|
| Auto Reel | Automatically reels in a hook on bite. | | I | ✓ | ✗ | 1 |
| Curse of Drowned | Chance to fish up a Drowned. | | 3 | ✓ | ✗ | 5 |
| Double Catch | Increases amount of caught item by x2. | | 3 | ✓ | ✗ | 2 |
| River Master | Increases casting distance. | | 5 | ✓ | ✗ | 10 |
| Seasoned Angler | Increases amount of gained XP. | | 3 | ✓ | ✗ | 5 |
| Survivist | Automatically cooks fish if what is caught is raw. | | 1 | ✓ | ✗ | 2 |

Weapon

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|--------------------|---|-------------------|-----------|---------------|-----------------|--------|
| Bane of Methergoem | Increases damage to nether mobs. | | V | ✓ | ✗ | 10 |
| Blindness | Applies Blindness effect on target. | | III | ✓ | ✗ | 10 |
| Confusion | Applies Nausea effect on target. | | III | ✓ | ✗ | 10 |
| Cure | Cures Zombified Piglin and Zombie Villager on hit. | | III | ✓ | ✗ | 10 |
| Curse of Death | If you kill a player, you have a chance of dying too. | | III | ✓ | ✗ | 2 |
| Cutter | Damages and drops target's armor. | | III | ✓ | ✗ | 2 |
| Decapitator | Allows to obtain target's head. | | III | ✓ | ✗ | 2 |
| Double Strike | Increases damage by twice. | | III | ✓ | ✗ | 1 |
| Exhaust | Applies Hunger effect on target. | | IV | ✓ | ✗ | 10 |
| Ice Aspect | Freezes and applies Slowness on target. | | III | ✓ | ✗ | 10 |
| Infernus | Triggers sets targets on fire. | | III | ✓ | ✗ | 10 |
| Nimble | Moves entity's drops directly to inventory. | | I | ✓ | ✗ | 2 |
| Paralyze | Applies Mining Fatigue effect on target. | | V | ✓ | ✗ | 5 |
| Rage | Grants Strength effect in combat. | | III | ✓ | ✗ | 5 |
| Rocket | Launches target into the space. | | III | ✓ | ✗ | 5 |
| Sniper | Steals player's XP. | | III | ✓ | ✗ | 2 |
| Temper | Damage increases the more the less health you have. | | V | ✓ | ✗ | 1 |
| Thrifty | Drops mob's Spawn Egg. | | III | ✓ | ✗ | 2 |
| Thunder | Summons Lightning on target with extra damage. | | III | ✓ | ✗ | 5 |
| Vampire | Steals target's health. | | III | ✓ | ✗ | 2 |
| Venom | Applies Poison effect on target. | | III | ✓ | ✗ | 10 |
| Village Defender | Increases damage to Villagers. | | V | ✓ | ✗ | 10 |
| Wisdom | Produces more XP from mobs. | | V | ✓ | ✗ | 5 |
| Wither | Applies Wither effect on target. | | III | ✓ | ✗ | 5 |

Universal

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---------------------|--|--------------------|-----------|---------------|-----------------|--------|
| Curse of Breaking | Takes more durability points on use. | Unbreaking | III | ✓ | ✗ | 10 |
| Curse of Fragility | Prevents item from being grid-stored or anviled. | | I | ✓ | ✗ | 10 |
| Curse of Medocrity | Disenchants blocks and mob's loot. | | III | ✓ | ✗ | 5 |
| Curse of Misfortune | Reduces blocks and mob's loot to zero. | Fortune, Looting | III | ✓ | ✗ | 5 |
| Restore | Saves item from breaking once. | | III | ✓ | ✗ | 2 |
| Soulbound | Prevents item from being dropped upon death. | Curse of Vanishing | I | ✓ | ✗ | 2 |

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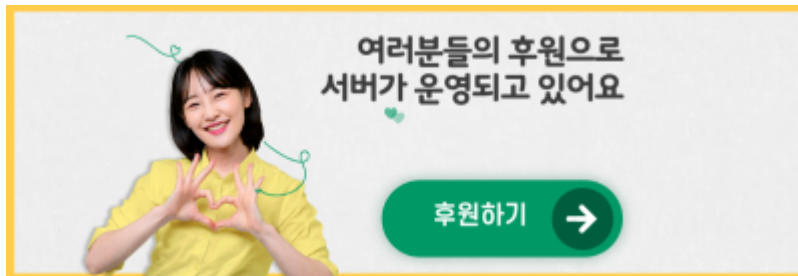
- (Simple Voice Chat) <https://modrinth.com/plugin/simple-voice-chat/versions>

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- (Xaero's Minimap) <https://modrinth.com/mod/xaeros-minimap/versions>
- (Xaero's World Map) <https://modrinth.com/mod/xaeros-world-map/versions>

- <https://discord.konggal.tv>

- <https://homoons.tistory.com/738>



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