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-                                        - 1.21.8

**+ F =       GUI**

- **Shift(    ) + F** -                          "F"                          GUI              .
-                          ON/OFF                          ,
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- **/vm** -
- **/vm mode sneak** -                          -
- **/vm mode stand** -                          -
- **/vm mode always** -                          -
- **/vm mode none** -

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## TELEPORT

- **/home** -
- **/homelist** -
- **/sethome** -
- **/delhome <Home Name>** -
- **/spawn** -            ,
- **/tpa <Player>** -
- **/tpahere** -
- **/tpaccept** - tpa
- **/tpdecline** - tpa
- **/tpignore** -
- **/back** -

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## TEAM

- **/team create <name>** -                                    .
- **/team disband** -                          ,                          .
- **/team leave** -                          ,                          .
- **/team invite <player>** -                                    .
- **/team join** -            .
- **/team kick <player>** -                     .
- **/team info** -                     .
- **/team list** -                     .
- **/team prefix <prefix>** -                          .

- **/team ally [add|remove] <team-name>** -                                          .
- **/team enemy [add|remove] <team-name>** -                                          .
- **/team pvp** -                                          .
- **/team [sethome|home]** -                                ,                                          .



- **/team gui** -
- **/tc <      >** -

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## Trade Cycling                      (      )



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|---|---|---|---|---|---|---|
| Cold Steel | . | - | III | | | 5 |
| Darkness Cloak | . | - | III | | | 10 |
| Elemental Protection | . | - | IV | , , , | - | 10 |
| Fire Shield | . | - | IV | | | 2 |
| Flame Walker | . | Frost Walker | II | | - | 1 |
| Hardened | . | - | II | | | 5 |
| Ice Shield | . | - | III | | | 10 |
| Jumping | . | - | II | | - | 2 |
| Kamikadze | . | - | III | | | 5 |
| Night Vision | . | - | I | | - | 1 |
| Rebound | . | Feather Falling | I | | - | 2 |
| Regrowth | . | - | IV | | | 2 |
| Saturation | . | - | II | | - | 2 |
| Speed | . | - | II | | - | 2 |
| Stopping Force | . | - | III | | - | 5 |
| Water Breathing | . | - | I | | - | 1 |

| | | | | | | |
|---|---|---|---|---|---|---|
| Bomber | TNT . | (Non-)Arrow enchants 1,2 | III | | | 1 |
| Confusing Arrows | . | Non-Arrow enchants 2 | III | | | 10 |
| Darkness Arrows | . | Non-Arrow enchants 2 | III | | | 10 |
| Dragonfire Arrows | . | Non-Arrow enchants 2 | III | | | 2 |
| Electrified Arrows | . | Non-Arrow enchants 2 | III | | | 5 |
| Ender Bow | . | (Non-)Arrow enchants 1,2 | I | | | 1 |
| Explosive Arrows | . | Non-Arrow enchants 2 | III | | | 5 |
| Flare | . | Non-Arrow enchants 2 | I | | | 5 |
| Ghast | . | (Non-)Arrow enchants 1,2 | I | | | 1 |
| Hover | . | Non-Arrow enchants 2 | III | | | 10 |
| Lingering | . | Non-Arrow enchants 2 | III | | | 2 |
| Poisoned Arrows | . | Non-Arrow enchants 2 | III | | | 5 |
| Sniper | . | - | II | | | 10 |
| Vampiric Arrows | . | Non-Arrow enchants 2 | III | | | 2 |
| Withered Arrows | . | Non-Arrow enchants 2 | III | | | 5 |

| | | | | | | |
|---|---|---|---|---|---|---|
| Blast Mining | . | Tunnel, Veinminer | V | | - | 2 |
| Glass Breaker | . | - | I | , , , | | 10 |
| Haste | . | - | III | , , , | | 2 |
| Lucky Miner | . | - | III | | - | 5 |
| Replanter | . | - | I | | - | 1 |
| Silk Chest | . | - | I | , , | | 1 |
| Silk Spawner | . | Smelter | I | | - | 1 |
| Smelter | . | Silk Touch, Silk Spawner | V | , , , | | 5 |
| Telekinesis | . | - | I | , , , | | 1 |
| Treefeller | . | - | I | | - | 2 |
| Tunnel | 1× 2, 2× 2, 3× 3 . | Veinminer, Blast Mining | III | , , | | 1 |
| Veinminer | . | Tunnel, Blast Mining | III | | - | 1 |

| | | | | | | |
|---|---|---|---|---|---|---|
| Auto Reel | . | - | I | | - | 1 |
| Curse of Drowned | . | - | III | | - | 5 |
| Double Catch | x2 . | - | III | | - | 2 |
| River Master | . | - | V | | - | 10 |
| Seasoned Angler | . | - | III | | - | 5 |
| Survivalist | . | - | I | | - | 2 |

| | | | | | | |
|---|---|---|---|---|---|---|
| Bane of Netherspawn | . | - | V | | | 10 |
| Blindness | . | - | II | | | 10 |
| Confusion | . | - | II | | | 10 |
| Cure | . | - | III | | | 10 |
| Curse of Death | . | - | III | | | 2 |
| Cutter | . | - | III | | | 2 |
| Decapitator | . | - | II | | | 2 |
| Double Strike | . | - | II | | | 1 |
| Exhaust | . | - | IV | | | 10 |
| Ice Aspect | . | - | III | | | 10 |
| Infernus | . | - | III | | - | 10 |

| | | | | | |
|---|---|---|---|---|---|
| Nimble | . | - | I | | 2 |
| Paralyze | . | - | V | | 5 |
| Rage | . | - | II | | 5 |
| Rocket | . | - | III | | 5 |
| Swiper | . | - | III | | 2 |
| Temper | . | - | V | | 1 |
| Thrifty | . | - | III | | 2 |
| Thunder | . | - | V | | 5 |
| Vampire | . | - | III | | 2 |
| Venom | . | - | II | | 10 |
| Village Defender | . | - | V | | 10 |
| Wisdom | . | - | V | | 5 |
| Wither | . | - | II | | 5 |

| | | | | | | |
|---|---|---|---|---|---|---|
| Curse of Breaking | . | Unbreaking | III | , , , , , , , , , , | - | 10 |
| Curse of Fragility | . | - | I | , , , , , , , , , , , | - | 10 |
| Curse of Mediocrity | . | - | III | , , , , | , , | 5 |
| Curse of Misfortune | O . | Fortune, Looting | III | , , , , , , , , | - | 5 |
| Restore | . | - | III | , , , , , , , , , , , | - | 2 |
| Soulbound | . | Curse of Vanishing | I | , , , , , , , , , , , | - | 2 |

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1. .
2. . : Bomber, Ender Bow, Ghast.

## Enchantments

Each enchantment in the table below includes attributes that are possible for the player to acquire legitimately in Survival mode. Attributes can be changed in the enchantment configuration files.

- **Max Level**: Maximum levels for enchantments.
- **Primary Items**: The items that can receive the enchantment legitimately in Survival mode by using an enchanting table.
- **Secondary Items**: Items that, in Survival mode, cannot receive the enchantment from an enchanting table but can from an enchanted book with an anvil.
- **Weight**: Relative probability of the enchantment being offered.

ⓘ The most of the enchantments has a configurable per-level probability to be triggered.

### Armor

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Cold Steel | Applies Mining Fatigue ↗ effect to the attacker. | | III | | | 5 |
| Darkness Cloak | Applies Darkness ↗ effect to the attacker. | | III | | | 10 |
| Elemental Protection | Reduces potion and elemental damage. | | IV | | | 10 |
| Fire Shield | Ignites the attacker. | | IV | | | 2 |
| Flame Walker | Ability to walk on lava, immunity to magma damage. | Frost Walker ↗ | II | | | 1 |
| Hardened | Grants Resistance ↗ effect on receiving damage. | | II | | | 5 |
| Ice Shield | Freezes ↗ and slows down ↗ the attacker. | | III | | | 10 |
| Jumping | Grants Jump Boost ↗ effect. | | II | | | 2 |
| Kamikadze | Creates an explosion on death. | | III | | | 5 |
| Night Vision | Grants Night Vision ↗ effect. | | I | | | 1 |
| Rebound | Gives the effect of landing on a Slime Block ↗. | Feather Falling ↗ | I | | | 2 |
| Regrowth | Restores certain amount of hearts over the time. | | IV | | | 2 |
| Saturation | Restores certain amount of food over the time. | | II | | | 2 |
| Speed | Grants Speed ↗ effect. | | II | | | 2 |
| Stopping Force | Reduces Knockback ↗ when getting damage. | | III | | | 5 |
| Water Breathing | Grants Water Breathing effect ↗ effect. | | I | | | 1 |

### Bow

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Bomber | Shoots TNT ↗ instead of arrows. | (Non-)Arrow enchants [1,2] | III | | | 1 |
| Confusing Arrows | Applies Nausea ↗ effect on arrows. | Non-Arrow enchants [2] | III | | | 10 |
| Darkness Arrows | Applies Darkness ↗ effect on arrows. | Non-Arrow enchants [2] | III | | | 10 |
| Dragonfire Arrows | Applies Dragon's Breath ↗ effect on arrows. | Non-Arrow enchants [2] | III | | | 2 |
| Electrified Arrows | Summons Lightning ↗ on hit. | Non-Arrow enchants [2] | III | | | 5 |
| Ender Bow | Shoots Ender Pearls ↗ instead of arrows. | (Non-)Arrow enchants [1,2] | I | | | 1 |
| Explosive Arrows | Arrows Explodes ↗ on hit. | Non-Arrow enchants [2] | III | | | 5 |
| Flare | Places a Torch ↗ where arrow land. | Non-Arrow enchants [2] | I | | | 5 |
| Ghost | Shoots Fireball ↗ instead of arrows. | (Non-)Arrow enchants [1,2] | I | | | 1 |
| Hover | Applies Levitation ↗ effect on arrows. | Non-Arrow enchants [2] | III | | | 10 |
| Lingering | Arrows with a Lingering ↗ effect on hit. | Non-Arrow enchants [2] | III | | | 2 |
| Poisoned Arrows | Applies Poison ↗ effect on arrows. | Non-Arrow enchants [2] | III | | | 5 |
| Sniper | Increases projectile speed. | | II | | | 10 |
| Vampiric Arrows | Restores health on hit. | Non-Arrow enchants [2] | III | | | 2 |
| Withered Arrows | Applies Wither ↗ effect on arrows. | Non-Arrow enchants [2] | III | | | 5 |

### Tool

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Blast Mining | Mines blocks with Explosions ↗. | Tunnel, Veinminer | V | | | 2 |
| Glass Breaker | Breaks glass instantly. | | I | | | 10 |
| Haste | Applies Haste ↗ effect on mining. | | III | | | 2 |
| Lucky Miner | Produces more XP ↗ from mined blocks. | | III | | | 5 |
| Replanter | Replants Crops ↗ on harvest or right-click. | | I | | | 1 |
| Silk Chest | Drops Chests ↗ that keeps their content. | | I | | | 1 |
| Silk Spawner | Chance to obtain a Monster Spawner ↗. | | I | | | 1 |
| Smelter | Smelt dropped items according to their Recipes ↗. | Silk Touch ↗, Silk Spawner | V | | | 5 |
| Telekinesis | Moves all block loot directly to inventory. | | I | | | 1 |
| Treefeller | Cuts down an entire tree. | | I | | | 2 |
| Tunnel | Mines 1×2, 2×2, 3×3 area. | Veinminer, Blast Mining | III | | | 1 |
| Veinminer | Mines the whole ore vein at once. | Tunnel, Blast Mining | III | | | 1 |

### Fishing

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Auto Reel | Automatically reels in a hook on bite. | | 1 | | | 1 |
| Curse of Drowned | Chance to fish up a Drowned ↗. | | 3 | | | 5 |
| Double Catch | Increases amount of caught item by x2. | | 3 | | | 2 |
| River Master | Increases casting distance. | | 5 | | | 10 |
| Seasoned Angler | Increases amount of gained XP ↗. | | 3 | | | 5 |
| Survivalist | Automatically cooks ↗ fish if what is caught is raw. | | 1 | | | 2 |

### Weapon

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Bane of Netherspawn | Increases damage to nether mobs ↗. | | V | | | 10 |
| Blindness | Applies Blindness ↗ effect on target. | | II | | | 10 |
| Confusion | Applies Nausea ↗ effect on target. | | II | | | 10 |
| Cure | Cures Zombified Piglins ↗ and Zombie Villagers ↗ on kill. | | III | | | 10 |
| Curse of Death | If you kill a player, you have a chance of dying too. | | III | | | 2 |
| Cutter | Damages and drops target's armor. | | III | | | 2 |
| Decapitator | Allows to obtain target's head. | | II | | | 2 |
| Double Strike | Increases damage by twice. | | II | | | 1 |
| Exhaust | Applies Hunger ↗ effect on target. | | IV | | | 10 |
| Ice Aspect | Freezes ↗ and applies Slowness ↗ on target. | | III | | | 10 |
| Infernus | Tridens sets targets on fire. | | III | | | 10 |
| Nimble | Moves entity's drops directly to inventory. | | I | | | 2 |
| Paralyze | Applies Mining Fatigue ↗ effect on target. | | V | | | 5 |
| Rage | Grants Strength ↗ effect in combat. | | II | | | 5 |
| Rocket | Launches target into the space. | | III | | | 5 |
| Swiper | Steals player's XP ↗. | | III | | | 2 |
| Temper | Damage increases the more the less health you have. | | V | | | 1 |
| Thrifty | Drops mob's Spawn Egg ↗. | | III | | | 2 |
| Thunder | Summons Lightning ↗ on target with extra damage. | | V | | | 5 |
| Vampire | Steals target's health. | | III | | | 2 |
| Venom | Applies Poison ↗ effect on target. | | II | | | 10 |
| Village Defender | Increases damage to Illagers ↗. | | V | | | 10 |
| Wisdom | Produces more XP ↗ from mobs. | | V | | | 5 |
| Wither | Applies Wither ↗ effect on target. | | II | | | 5 |

### Universal

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Curse of Breaking | Takes more durability points on use. | Unbreaking ↗ | III | | | 10 |
| Curse of Fragility | Prevents item from being grindstoned or anviled. | | I | | | 10 |
| Curse of Mediocrity | Disenchants block's and mob's loot. | | III | | | 5 |
| Curse of Misfortune | Reduces block's and mob's loot to zero. | Fortune ↗, Looting ↗ | III | | | 5 |
| Restore | Saves item from breaking once. | | III | | | 2 |
| Soulbound | Prevents item from being dropped upon death. | Curse of Vanishing ↗ | I | | | 2 |

- **/trade <player>** -          GUI
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  - (blindness)
  - (hunger)
  - (weakness)
  - (poison)
  - (wither)
  - (instant_damage)
- (monster)
  - (blaze)
  - (witch)
  - (hoglin)
  - (zombie)
  - (zombie_villager)
  - (spider)
  - (creeper)
  - (guardian)
  - (elder_guardian)
  - (husk)
  - (illusioner)
  - (evoker)
  - (vindicator)
  - (giant)
  - (ravager)
  - (silverfish)
  - (skeleton)
  - (vex)
  - (warden)

- ○ (wither_skeleton)
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- (lava)
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- (clean)
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- (fullclean)
            - ○

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# ( ) - X

- (Simple Voice Chat) [https://modrinth.com/plugin/simple-voice-chat/versions](https://modrinth.com/plugin/simple-voice-chat/versions)

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- (Xaero's Minimap) [https://modrinth.com/mod/xaeros-minimap/versions](https://modrinth.com/mod/xaeros-minimap/versions)
- (Xaero's World Map) [https://modrinth.com/mod/xaeros-world-map/versions](https://modrinth.com/mod/xaeros-world-map/versions)

- libIPN [https://modrinth.com/mod/libipn/versions](https://modrinth.com/mod/libipn/versions)
- Inventory Profiles Next [https://modrinth.com/mod/inventory-profiles-next/versions](https://modrinth.com/mod/inventory-profiles-next/versions)
- .

- .
- Silly's Auto Totem [https://modrinth.com/mod/sillys-auto-totem/versions](https://modrinth.com/mod/sillys-auto-totem/versions)
- Inventory Totem [https://modrinth.com/mod/inventory-totem/versions](https://modrinth.com/mod/inventory-totem/versions)

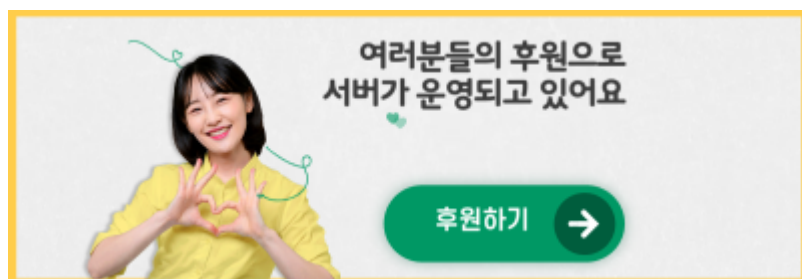, - [https://modrinth.com/mod/my_totem_doll/versions](https://modrinth.com/mod/my_totem_doll/versions)

## Trade Cycling

- Curseforge
- L_Ender 's Cataclysm
  [https://www.curseforge.com/minecraft/mc-mods/trade-cycling/files/all?page=1&pageSize=20&version=1.21.1&gameVersionTypeId=6](https://www.curseforge.com/minecraft/mc-mods/trade-cycling/files/all?page=1&pageSize=20&version=1.21.1&gameVersionTypeId=6)

- [https://discord.konggal.tv](https://discord.konggal.tv)

- [https://homoons.tistory.com/738](https://homoons.tistory.com/738)



- - Minecraft 1.21.x
- - Minecraft 1.21.x -
- [1](#)                    - 1.20.6 -
- - Minecraft 1.21.x
- 
- 
- 
-      - Minecraft 1.12.2
- 

- [http://discord.sudapeople.tv](http://discord.sudapeople.tv)
- X [http://x.sudapeople.tv](http://x.sudapeople.tv)
- [https://cafe.naver.com/sudapeopletv](https://cafe.naver.com/sudapeopletv)

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