



- 
- 
- 
- 

- 1.21.8

## + F = GUI

- **Shift( ) + F** - "F" GUI 가
- ON/OFF , 가

- - , , ,

- **/vm** -
- **/vm mode sneak** -
- **/vm mode stand** -
- **/vm mode always** -
- **/vm mode none** -

## TELEPORT

- **/home** -
- **/homelist** -
- **/sethome** -
- **/delhome <Home Name>** -
- **/spawn** -
- **/tpa <Player>** -
- **/tpahere** -
- **/tpaccept** - tpa
- **/tpdecline** - tpa
- **/tpignore** -
- **/back** -

## TEAM

- **/team create <name>** -
- **/team disband** -
- **/team leave** -
- **/team invite <player>** -
- **/team join** - 가
- **/team kick <player>** -
- **/team info** - 가
- **/team list** -
- **/team prefix <prefix>** -

- **/team ally [add|remove] <team-name>** - 가 .
- **/team enemy [add|remove] <team-name>** - 가 .
- **/team pvp** - .
- **/team [sethome|home]** - , .

- **/team gui** -
- **/tc < >** -

---

## Trade Cycling ( )

- **F** .

- 

- 
- 가

- , , .

가

= =

가 . 가 .

:

- : 가
- :
- :
- 가 : 가

: 가 가 .

					가
Cold Steel	-	III			5
Darkness Cloak	-	III			10
Elemental Protection	-	IV	, ,	-	10
Fire Shield	-	IV			2
Flame Walker	Frost Walker	II		-	1
Hardened	-	II			5
Ice Shield	-	III			10
Jumping	-	II		-	2
Kamikadze	-	III			5
Night Vision	-	I		-	1
Rebound	Feather Falling	I		-	2
Regrowth	-	IV			2
Saturation	-	II		-	2
Speed	-	II		-	2
Stopping Force	-	III		-	5
Water Breathing	-	I		-	1

					가
Bomber	TNT	(Non-)Arrow enchants 1,2	III		1
Confusing Arrows		Non-Arrow enchants 2	III		10
Darkness Arrows		Non-Arrow enchants 2	III		10
Dragonfire Arrows		Non-Arrow enchants 2	III		2
Electrified Arrows		Non-Arrow enchants 2	III		5
Ender Bow		(Non-)Arrow enchants 1,2	I		1
Explosive Arrows		Non-Arrow enchants 2	III		5
Flare		Non-Arrow enchants 2	I		5
Ghast		(Non-)Arrow enchants 1,2	I		1
Hover		Non-Arrow enchants 2	III		10
Lingering	가	Non-Arrow enchants 2	III		2
Poisoned Arrows		Non-Arrow enchants 2	III		5
Sniper	가	-	II		10
Vampiric Arrows		Non-Arrow enchants 2	III		2
Withered Arrows		Non-Arrow enchants 2	III		5

						가
Blast Mining		Tunnel, Veinminer	V		-	2
Glass Breaker		-	I	' , '	, 가	10
Haste		-	III	' , '	, 가	2
Lucky Miner		-	III		-	5
Replanter		-	I		-	1
Silk Chest		-	I	' , '		1
Silk Spawner		Smelter	I		-	1
Smelter		Silk Touch, Silk Spawner	V	' , '	, 가	5
Telekinesis		-	I	' , '	가	1
Treefeller		-	I		-	2
Tunnel	1 x 2, 2 x 2, 3 x 3	Veinminer, Blast Mining	III		' , '	1
Veinminer		Tunnel, Blast Mining	III		-	1

						가
Auto Reel	가	-	I		-	1
Curse of Drowned		-	III		-	5
Double Catch	x2 가	-	III		-	2
River Master	가	-	V		-	10
Seasoned Angler	가	-	III		-	5
Survivalist		-	I		-	2

						가
Bane of Netherspaw	가	-	V			10
Blindness		-	II			10
Confusion		-	II			10
Cure		-	III			10
Curse of Death		-	III			2
Cutter		-	III			2
Decapitator		-	II			2
Double Strike	가	-	II			1
Exhaust		-	IV			10
Ice Aspect		-	III			10
Infernus		-	III		-	10



## Enchantments

Each enchantment in the table below includes attributes that are possible for the player to acquire legitimately in Survival mode. Attributes can be changed in the enchantment configuration files.

- **Max Level:** Maximum levels for enchantments.
- **Primary Items:** The items that can receive the enchantment legitimately in Survival mode by using an enchanting table.
- **Secondary Items:** Items that, in Survival mode, cannot receive the enchantment from an enchanting table but can from an enchanted book with an anvil.
- **Weight:** Relative probability of the enchantment being offered.

The most of the enchantments has a configurable per-level probability to be triggered.

### Armor

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Gold Shield	Applies <a href="#">Mining Fatigue</a> effect to the attacker.		III			3
Darkness Cloak	Applies <a href="#">Darkness</a> effect to the attacker.		III			10
Elemental Protection	Reduces potion and elemental damage.		IV			10
Fire Shield	Igites the attacker.		IV			2
Flame Walker	Ability to walk on lava, immunity to magma damage.	<a href="#">Frost Walker</a>	I			1
Hardened	Grants <a href="#">Resistance</a> effect on receiving damage.		I			5
Ice Shield	Freezes and slows down the attacker.		III			10
Jumping	Grants <a href="#">Jump Boost</a> effect.		I			2
Kamikazee	Creates an explosion on death.		III			5
Night Vision	Grants <a href="#">Night Vision</a> effect.		I			1
Rebound	Gives the effect of landing on a <a href="#">Blink Block</a> .	<a href="#">Feather Falling</a>	I			2
Regrowth	Restores certain amount of hearts over the time.		IV			2
Saturation	Restores certain amount of food over the time.		I			2
Speed	Grants <a href="#">Speed</a> effect.		I			2
Stopping Force	Reduces <a href="#">Knockback</a> when getting damage.		III			5
Water Breathing	Grants <a href="#">Water Breathing</a> effect.		I			1

### Bow

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bomber	Shoots <a href="#">TNT</a> instead of arrows.	(Non-Arrow enchants)	III			1
Confusing Arrows	Applies <a href="#">Nausea</a> effect on arrows.	Non-Arrow enchants	III			10
Darkness Arrows	Applies <a href="#">Darkness</a> effect on arrows.	Non-Arrow enchants	III			10
Dragonfire Arrows	Applies <a href="#">Dragon's Breath</a> effect on arrows.	Non-Arrow enchants	III			2
Electrified Arrows	Summons <a href="#">Lightning</a> on hit.	Non-Arrow enchants	III			5
Ender Bow	Shoots <a href="#">Ender Pearls</a> instead of arrows.	(Non-Arrow enchants)	I			1
Explosive Arrows	Arrows Explodes on hit.	Non-Arrow enchants	III			5
Flare	Places a <a href="#">Torch</a> where arrow land.	Non-Arrow enchants	I			5
Ghost	Shoots <a href="#">Fireball</a> instead of arrows.	(Non-Arrow enchants)	I			1
Hover	Applies <a href="#">Levitation</a> effect on arrows.	Non-Arrow enchants	III			10
Lingering	Arrows with a <a href="#">Lingering</a> effect on hit.	Non-Arrow enchants	III			2
Poisoned Arrows	Applies <a href="#">Poison</a> effect on arrows.	Non-Arrow enchants	III			5
Salper	Increases projectile speed.	Non-Arrow enchants	II			10
Vampiric Arrows	Restores health on hit.	Non-Arrow enchants	III			2
Withered Arrows	Applies <a href="#">Wither</a> effect on arrows.	Non-Arrow enchants	III			5

### Tool

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Blast Mining	Mines blocks with <a href="#">Explosions</a> .	Tunnel, Veinminer	V			2
Glass Breaker	Breaks glass instantly.		I			10
Haste	Applies <a href="#">Haste</a> effect on mining.		III			2
Lucky Miner	Produces more XP from mined blocks.		III			5
Repairer	Repairs <a href="#">Crops</a> on harvest or right click.		I			1
Silk Chest	Drops <a href="#">Chests</a> that keeps their content.		I			1
Silk Spawner	Chance to obtain a <a href="#">Monster Spawner</a> .	Smelter	I			1
Smelter	Small dropped items according to their <a href="#">Recipes</a> .	Silk Touch, Silk Spawner	V			5
Takeless	Moves all block loot directly to inventory.		I			1
Treefeller	Cuts down on entire tree.		I			2
Tunnel	Mines 1x2, 2x2, 3x3 area.	Veinminer, Blast Mining	III			1
Veinminer	Mines the whole ore vein at once.	Tunnel, Blast Mining	III			1

### Fishing

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Auto Reel	Automatically reels in a hook on bite.		I			1
Curse of Drowned	Chance to fish up a <a href="#">Drowned</a> .		3			5
Double Catch	Increases amount of caught item by 2.		3			2
River Master	Increases casting distance.		5			10
Seasoned Angler	Increases amount of gained XP.		3			5
Survivalist	Automatically cooks fish if what is caught is raw.		1			2

### Weapon

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bane of Netherspawn	Increases damage to nether mobs.		V			10
Blindness	Applies <a href="#">Blindness</a> effect on target.		II			10
Confusion	Applies <a href="#">Nausea</a> effect on target.		II			10
Cure	Cures <a href="#">Zombified Piglins</a> and <a href="#">Zombie Villagers</a> on hit.		III			10
Curse of Death	If you kill a player, you have a chance of dying too.		III			2
Cutter	Damagees and drops target's armor.		III			2
Decapitator	Allows to obtain target's head.		II			1
Double Strike	Increases damage by twice.		II			1
Exhaust	Applies <a href="#">Hunger</a> effect on target.		IV			10
Ice Aspect	Freezes and applies <a href="#">Slowness</a> on target.		III			10
Infernus	Tridens sets targets on fire.		III			10
Nimble	Moves entity's drops directly to inventory.		I			2
Paralyze	Applies <a href="#">Mining Fatigue</a> effect on target.		V			5
Rage	Grants <a href="#">Strength</a> effect in combat.		II			5
Rocket	Launches target into the space.		III			5
Salper	Steals player's XP.		III			2
Tamper	Damage increases the more the less health you have.		V			1
Thifty	Drops mob's <a href="#">Spawn Egg</a> .		III			2
Thunder	Summons <a href="#">Lightning</a> on target with extra damage.		V			5
Vampire	Steals target's health.		III			2
Venom	Applies <a href="#">Poison</a> effect on target.		V			10
Village Defender	Increases damage to <a href="#">Villagers</a> .		V			10
Wisdom	Produces more XP from mobs.		V			5
Wither	Applies <a href="#">Wither</a> effect on target.		II			5

### Universal

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Curse of Binding	Takes more durability points on use.	<a href="#">Unbreaking</a>	III			10
Curse of Fragility	Prevents item from being grapsed or anviled.		I			10
Curse of Mediocority	Disenchants block's and mob's loot.		III			5
Curse of Misfortune	Reduces block's and mob's loot to zero.	<a href="#">Fortune</a> , <a href="#">Looting</a>	II			5
Restore	Saves item from breaking once.		III			2
Soulbound	Prevents item from being dropped upon death.	<a href="#">Curse of Vanishing</a>	I			2

- `/trade <player>` - GUI
- 가 가
- 30
- 3



- 1,000 -
- 5,000 - or
- 10,000 - , ,
- 20,000 - +
- 30,000 - + + + + +
- 50,000 - or
- 60,000 - or or
- 100,000 -
- 200,000 - +
- 550,000 - , ,
- -

- 1,000 -

- 10,000 - or
- 11,000 - , ,
- 20,000 - or or
- 22,000 -
- 50,000 - +
- 100,000 - + + + + +
- 550,000 - , ,
- -

, ,

- - 
  - 
  - 
  -
- - 
  -
- - 
  - 
  - 
  - 
  -
- - 
  - 
  - 
  - 
  -
- 

- (1~32 )
  - 
  - 
  - 
  - , , ,
  - , , ,
  - , , ,
  - , , ,
  - , , ,
- (64 )
- 
- (16 )
- (8 )
- 
-

- -
  - -
  -
- 

- (5 )
    - , , ,
    - , , , , ,
    - , , ,
    - , ,
    - 
    - ,
    - ,
- 

- (debuff)
  - (slowness)
  - (mining\_fatigue)
  - (nausea)
  - (blindness)
  - (hunger)
  - (weakness)
  - (poison)
  - (wither)
  - (instant\_damage)
- (monster)
  - (blaze)
  - (witch)
  - (hoglin)
  - (zombie)
  - (zombie\_villager)
  - (spider)
  - (creeper)
  - 가 (guardian)
  - 가 (elder\_guardian)
  - (husk)
  - (illusioner)
  - (evoker)
  - (vindicator)
  - (giant)
  - (ravager)
  - (silverfish)
  - (skeleton)
  - (vex)
  - (warden)

- (wither\_skeleton)
- (wither)
- (lava)
- 
- (sky)
- (250 )
- 
- (randomtp)
  - X : -499 ~ +499
  - Z : -499 ~ +499
- (lightning)
- 
- (kill)
- 
- (clean)
  - 1~9
- (fullclean)
- 

( ) - X

- (Simple Voice Chat) <https://modrinth.com/plugin/simple-voice-chat/versions>

( )

- (Xaero's Minimap) <https://modrinth.com/mod/xaeros-minimap/versions>
- (Xaero's World Map) <https://modrinth.com/mod/xaeros-world-map/versions>

- libIPN <https://modrinth.com/mod/libipn/versions>
- Inventory Profiles Next <https://modrinth.com/mod/inventory-profiles-next/versions>
- 가 .

- 
- Silly's Auto Totem <https://modrinth.com/mod/sillys-auto-totem/versions>
- Inventory Totem <https://modrinth.com/mod/inventory-totem/versions>

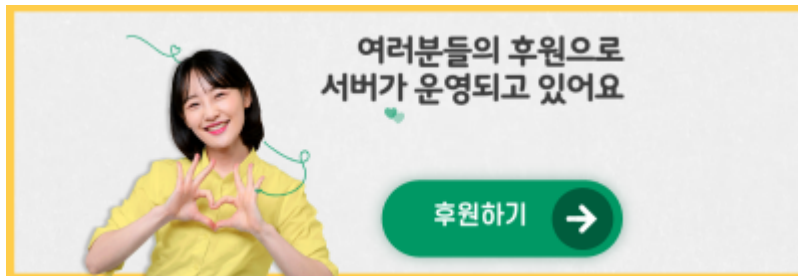
- [https://modrinth.com/mod/my\\_totem\\_doll/versions](https://modrinth.com/mod/my_totem_doll/versions)

### Trade Cycling

- Curseforge
- L\_Ender 's Cataclysm <https://www.curseforge.com/minecraft/mc-mods/trade-cycling/files/all?page=1&pageSize=20&version=1.21.1&gameVersionTypeId=6>

- <https://discord.konggal.tv>

- <https://homoons.tistory.com/738>



- - Minecraft 1.21.x
- - Minecraft 1.21.x -
- 1 가 - 1.20.6 -
- - Minecraft 1.21.x
- 
- 
- 
- 
- - Minecraft 1.12.2
- 

- <http://discord.sudapeople.tv>
- X <http://x.sudapeople.tv>
- <https://cafe.naver.com/sudapeopletv>

From: <https://sudawiki.com/> -

Permanent link: <https://sudawiki.com/doku.php?id=%EA%B3%B5%EA%B0%88%EC%84%9C%EB%B2%84&rev=1757327425>

Last update: 2025/09/08 19:30



