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- 1.21.8 가

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가 . 가 (KakaoTalk)

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  - (6 /54 ): 60,000 (7 ) - **BEST CHOICE!** □
- : `/checkbp` 가

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		가 (7 )
`/wb`	- 가	10,000
`/fu`	- 가	10,000
`/bf`	- 2	10,000

- : `/checkworktool` 가

```
1. **[[https://donate.sudapeople.tv|                ]]**
2. **                **                **                **
3.                |
```

## + F = GUI

- **Shift( ) + F -** "F" GUI 가
- 

## GUI

- : , (On/Off),
- :
- ( ) - `/vm mode sneak`
- ( ) - `/vm mode stand`
- - `/vm mode none`
- / : (`/sethome`), (`/home`), (`/back`)
- :
- / : (`/cshop`)
- :

**(VeinMiner)**

- - , , ,
- : (Shift)
- : GUI(`Shift+F`)

- **/vm** -
- **/vm mode sneak** - ( ) - /
- **/vm mode stand** - ( )
- **/vm mode always** - ( )
- **/vm mode none** -

## (Teleport)

- **/home** -
- **/homelist** -
- **/sethome** -
- **/delhome** < > -
- **/spawn** -
- **/tpa** < > - ( )
- **/teleport\_player** - ( )
- **/teleport\_accept** < > -
- **/teleport\_deny** < > -
- **/back** -

## (Bingo) &

- 5 × 5 .
- :
  - **/bingo start** -
  - **/bingo board** -
  - **/bingo rank** -
  - **/bingo besttime** -

## (Gamble)

- GUI 가 5 .
- : , , , ,

## Trade Cycling ( )

- F  
· ( )

- $\frac{1}{2}$  : 가
- $\frac{1}{3}$  : 가

가 . ( .)

## Enchantments

## Armor

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Cold Steel			III	' '	
Darkness Cloak			III	' '	
Elemental Protection			IV	' '	
Fire Shield			IV	' '	
Flame Walker		Frost Walker	II		
Hardened			II	' '	
Ice Shield			III	' '	
Jumping			II		' '
Kamikadze			III	' '	
Night Vision			I		' '
Rebound		Feather Falling	I		
Regrowth			IV	' '	
Saturation			II	' '	
Speed	가		II		' '

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Stopping Force	.		III	, ,	
Water Breathing	.		I		

## Bow

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Bomber	TNT .	(Non-)Arrow enchants 1 2	III		
Confusing Arrows	.	Non-Arrow enchants 2	III		
Darkness Arrows	.	Non-Arrow enchants 2	III		
Dragonfire Arrows	.	Non-Arrow enchants 2	III		
Electrified Arrows	.	Non-Arrow enchants 2	III		
Ender Bow	.	(Non-)Arrow enchants 1 2	I		
Explosive Arrows	.	Non-Arrow enchants 2	III		
Flare	.	Non-Arrow enchants 2	I		
Ghast	.	(Non-)Arrow enchants 1 2	I		
Hover	.	Non-Arrow enchants 2	III		
Lingering	가 .	Non-Arrow enchants 2	III		
Poisoned Arrows	.	Non-Arrow enchants 2	III		
Sniper	가 .		II		
Vampiric Arrows	.	Non-Arrow enchants 2	III		
Withered Arrows	.	Non-Arrow enchants 2	III		

## Tool

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Blast Mining	.	Tunnel, Veinminer	V		
Glass Breaker	.		I	,	
Haste	.		III		
Lucky Miner	.		III		
Replanter	.		I		,
Silk Chest	.		I		
Silk Spawner	.	Smelter	I		
Smelter	.	Silk Touch, Silk Spawner	V		
Telekinesis	.		I		
Treefeller	.		I		

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Tunnel	1 × 2, 2 × 2, 3 × 3	Veinminer, Blast Mining	III		
Veinminer		Tunnel, Blast Mining	III		

## Fishing

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Auto Reel			I		
Curse of Drowned			III		
Double Catch	가		III		
River Master	가		V		
Seasoned Angler	가		III		
Survivalist			I		

## Weapon

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Bane of Netherspawn	가		V	,	
Blindness			II	,	
Confusion			II	,	
Cure			III	,	
Curse of Death	가		III	,	
Cutter			III	,	
Decapitator			II	,	
Double Strike	가		II	,	
Exhaust			IV	,	
Ice Aspect			III	,	
Infernus			III		,
Nimble	가		I	,	
Paralyze			V	,	
Rage			II	,	
Rocket			III	,	
Swiper			III	,	
Temper			V	,	
Thrifty			III	,	

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Thunder	가		V	, ,	
Vampire			III	,	
Venom			II	,	
Village Defender	가		V	,	
Wisdom	가		V	,	
Wither			II	,	

Universal

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Curse of Breaking	가	Unbreaking	III	, , ,가 , ,	
Curse of Fragility			I	, , ,가 , ,	
Curse of Mediocrity	가		III	, , ,가 , ,	
Curse of Misfortune	0	Fortune, Looting	III	, , ,가 , ,	
Restore			III	, , ,가 , ,	
Soulbound		Curse of Vanishing	I	, , ,가 , ,	






Enchantments

Each enchantment in the table below includes attributes that are possible for the player to acquire legitimately in Survival mode. Attributes can be changed in the enchantment configuration files.

- **Max Level:** Maximum levels for enchantments.
- **Primary Items:** The items that can receive the enchantment legitimately in Survival mode by using an enchanting table.
- **Secondary Items:** Items that, in Survival mode, cannot receive the enchantment from an enchanting table but can from an enchanted book with an anvil.
- **Weight:** Relative probability of the enchantment being offered.

 The most of the enchantments has a configurable per-level probability to be triggered.

Armor

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Cold Steel	Applies <a href="#">Mining Fatigue</a> effect to the attacker.		III			5
Darkness Cloak	Applies <a href="#">Darkness</a> effect to the attacker.		III			10
Elemental Protection	Reduces potion and elemental damage.		IV			10
Fire Shield	Ignites the attacker.		IV			2
Flame Walker	Ability to walk on lava, immunity to magma damage.	<a href="#">Frost Walker</a>	I			1
Hardened	Grants <a href="#">Resistance</a> effect on receiving damage.		I			5
Ice Shield	<a href="#">Freezes</a> and <a href="#">slows down</a> the attacker.		III			10
Jumping	Grants <a href="#">Jump Boost</a> effect.		I			2
Kamikadze	Creates an explosion on death.		III			5
Night Vision	Grants <a href="#">Night Vision</a> effect.		I			1
Rebound	Gives the effect of landing on a <a href="#">Slime Block</a> .	<a href="#">Feather Falling</a>	I			2
Regrowth	Restores certain amount of hearts over the time.		IV			2
Saturation	Restores certain amount of food over the time.		I			2
Speed	Grants <a href="#">Speed</a> effect.		I			2
Stopping Force	Reduces <a href="#">Knockback</a> when getting damage.		III			5
Water Breathing	Grants <a href="#">Water Breathing effect</a> effect.		I			1

Bow

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bombard	Shoots <a href="#">TNT</a> instead of arrows.	(Non-Arrow enchants <sup>1 2</sup> )	III			1
Confusing Arrows	Applies <a href="#">Nausea</a> effect on arrows.	Non-Arrow enchants <sup>2</sup>	III			10
Darkness Arrows	Applies <a href="#">Darkness</a> effect on arrows.	Non-Arrow enchants <sup>2</sup>	III			10
Dragonfire Arrows	Applies <a href="#">Dragon's Breath</a> effect on arrows.	Non-Arrow enchants <sup>2</sup>	III			2
Electrified Arrows	Summons <a href="#">Lightning</a> on hit.	Non-Arrow enchants <sup>2</sup>	III			5
Ender Bow	Shoots <a href="#">Ender Pearls</a> instead of arrows.	(Non-Arrow enchants <sup>1 2</sup> )	I			1
Explosive Arrows	Arrows <a href="#">Explodes</a> on hit.	Non-Arrow enchants <sup>2</sup>	III			5
Flare	Places a <a href="#">Torch</a> where arrow land.	Non-Arrow enchants <sup>2</sup>	I			5
Ghost	Shoots <a href="#">Frost</a> instead of arrows.	(Non-Arrow enchants <sup>1 2</sup> )	I			1
Hover	Applies <a href="#">Levitation</a> effect on arrows.	Non-Arrow enchants <sup>2</sup>	III			10
Lingering	Arrows with a <a href="#">Lingering</a> effect on hit.	Non-Arrow enchants <sup>2</sup>	III			2
Poisoned Arrows	Applies <a href="#">Poison</a> effect on arrows.	Non-Arrow enchants <sup>2</sup>	III			5
Sniper	Increases projectile speed.		II			10
Vampiric Arrows	Restores health on hit.	Non-Arrow enchants <sup>2</sup>	III			2
Withered Arrows	Applies <a href="#">Wither</a> effect on arrows.	Non-Arrow enchants <sup>2</sup>	III			5

Tool

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Boost Mining	Mines blocks with <a href="#">Explosions</a> .	Tunnel, Vampirism	V			2
Glass Breaker	Breaks glass instantly.		I			10
Haste	Applies <a href="#">Haste</a> effect on mining.		III			2
Lucky Miner	Produces more XP from mined blocks.		III			5
Reaporter	Reports <a href="#">Crops</a> on harvest or right-click.		I			1
Silk Chest	Drops <a href="#">Chests</a> that keeps their content.		I			1
Silk Spawner	Chance to obtain a <a href="#">Monster Spawner</a> .	Shelter	I			1
Shelter	Small dropped items according to their <a href="#">Recipes</a> .	<a href="#">Silk Touch</a> , <a href="#">Silk Spawner</a>	V			5
Telekinetic	Moves all block loot directly to inventory.		I			1
Treefeller	Cuts down an entire tree.		I			2
Tunnel	Mines 1x2, 2x2, 3x3 area.	Vampirism, Boost Mining	III			1
Vampirism	Mines the whole ore vein at once.	Tunnel, Boost Mining	III			1

Fishing

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Auto Reel	Automatically reels in a hook on bite.		I			1
Curse of Drowned	Chance to fish up a <a href="#">Drowned</a> .		3			5
Double Catch	Increases amount of caught item by x2.		3			2
River Master	Increases casting distance.		5			10
Seasoned Angler	Increases amount of gained XP.		3			5
Survivalist	Automatically cooks fish if what is caught is raw.		I			2

Weapon

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bane of Nethergoon	Increases damage to <a href="#">nether mobs</a> .		V			10
Blindness	Applies <a href="#">Blindness</a> effect on target.		II			10
Confusion	Applies <a href="#">Nausea</a> effect on target.		II			10
Cure	Cures <a href="#">Zombified Pigmen</a> and <a href="#">Zombie Villagers</a> on hit.		III			10
Curse of Death	If you kill a player, you have a chance of dying too.		III			2
Cutter	Damages and drops target's armor.		III			2
Decapitator	Allows to obtain target's head.		II			2
Double Strike	Increases damage by twice.		II			1
Exhaust	Applies <a href="#">Hunger</a> effect on target.		IV			10
Ice Aspect	<a href="#">Freezes</a> and applies <a href="#">Slowness</a> on target.		III			10
Infernum	Tridens sets targets on fire.		III			10
Nimble	Moves entity's drops directly to inventory.		I			2
Paralyze	Applies <a href="#">Mining Fatigue</a> effect on target.		V			5
Rage	Grants <a href="#">Strength</a> effect in combat.		II			5
Rocket	Launches target into the space.		III			5
Stealer	Steals player's XP.		III			2
Tamper	Damage increases the more the less health you have.		V			1
Thrifty	Drops mob's <a href="#">Spawn Egg</a> .		III			2
Thunder	Summons <a href="#">Lightning</a> on target with extra damage.		V			5
Vampire	Steals target's health.		III			2
Venom	Applies <a href="#">Poison</a> effect on target.		II			10
Village Defender	Increases damage to <a href="#">Villagers</a> .		V			10
Wisdom	Produces more XP from mobs.		V			5
Wither	Applies <a href="#">Wither</a> effect on target.		II			5

Universal

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Curse of Breaking	Takes more durability points on use.	<a href="#">Unbreaking</a>	III			10
Curse of Fragility	Prevents item from being grandoised or anvil.		I			10
Curse of Mediocrity	Disenchants blocks and mob's loot.		III			5
Curse of Misfortune	Reduces block's and mob's loot to zero.	<a href="#">Fortune</a> , <a href="#">Looting</a>	III			5
Restore	Saves item from breaking once.		III			2
Soulbound	Prevents item from being dropped upon death.	<a href="#">Curse of Vanishing</a>	I			2

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- (Rocket):
- (Shuffle): 가
- (Vomit): 가 5
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- (Simple Voice Chat) <https://modrinth.com/plugin/simple-voice-chat/versions>

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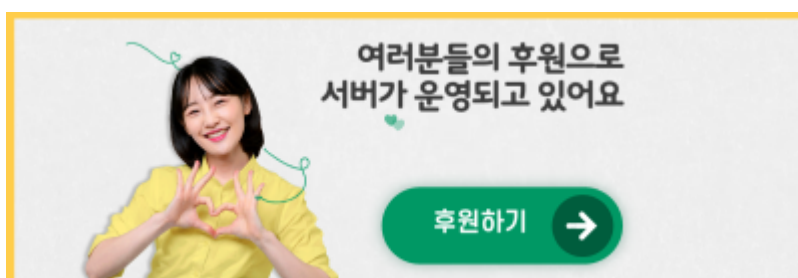
- (Xaero's Minimap) <https://modrinth.com/mod/xaeros-minimap/versions>
- (Xaero's World Map) <https://modrinth.com/mod/xaeros-world-map/versions>

- libIPN <https://modrinth.com/mod/libipn/versions>
- Inventory Profiles Next <https://modrinth.com/mod/inventory-profiles-next/versions>
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- Silly's Auto Totem <https://modrinth.com/mod/sillys-auto-totem/versions>
- Inventory Totem <https://modrinth.com/mod/inventory-totem/versions>
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- GAME <https://discord.sudapeople.tv>

- <https://homoons.tistory.com/738>



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Last update: 2026/01/15 16:55

