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가 (KakaoTalk)

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  - (6 /54 ): 60,000 (7 ) - **BEST CHOICE!** □
- : `/checkbp` 가

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		가 (7 )
`/wb`	- 가	10,000
`/fu`	- 가	10,000
`/bf`	- 2	10,000

- : `/checkworktool` 가

1. **\*\*[[<https://donate.sudapeople.tv>]]\*\***
2. **\*\* \*\* \*\* \*\***
3. **!**

## + F = GUI

- **Shift( ) + F - "F" GUI 가 .**

## GUI

- : , (On/Off),
- :
  - ( ) - `/vm mode sneak`
  - ( ) - `/vm mode stand`
  - - `/vm mode none`
- / : (`/sethome`), (`/home`), (`/back`)
- :
- / : (`/cshop`)
- : , , , , 가

## (VeinMiner)

- - , , ,
- : (Shift)
- : GUI(`Shift+F`)

- **/vm** -
- **/vm mode sneak** - ( ) - /
- **/vm mode stand** - ( )
- **/vm mode always** - ( )
- **/vm mode none** -

### (Teleport)

- **/home** -
- **/homelist** -
- **/sethome** -
- **/delhome** < > -
- **/spawn** -
- **/tpa** < > - ( )
- **/teleport\_player** - ( )
- **/teleport\_accept** < > -
- **/teleport\_deny** < > -
- **/back** -

### (Bingo) &

- 5 x 5 .
- :
  - **/bingo start** -
  - **/bingo board** -
  - **/bingo rank** -
  - **/bingo besttime** -

### (Gamble)

- GUI 가 5 .
- : , , , ,

### Trade Cycling ( )

- . ( ) **F**

&

- : 가 가 .
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가 . ( .)

# Enchantments

## Armor

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Cold Steel			III	' , ' ,	
Darkness Cloak			III	' , ' ,	
Elemental Protection			IV	' , ' ,	
Fire Shield			IV	' , ' ,	
Flame Walker		Frost Walker	II		
Hardened			II	' , ' ,	
Ice Shield			III	' , ' ,	
Jumping			II		' , ' ,
Kamikadze			III	' , ' ,	
Night Vision			I		' , ' ,
Rebound		Feather Falling	I		
Regrowth			IV	' , ' ,	
Saturation			II	' , ' ,	
Speed	가		II		' , ' ,

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Stopping Force			III	, ,	
Water Breathing			I		

## Bow

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Bomber	TNT	(Non-)Arrow enchants 1 2	III		
Confusing Arrows		Non-Arrow enchants 2	III		
Darkness Arrows		Non-Arrow enchants 2	III		
Dragonfire Arrows		Non-Arrow enchants 2	III		
Electrified Arrows		Non-Arrow enchants 2	III		
Ender Bow		(Non-)Arrow enchants 1 2	I		
Explosive Arrows		Non-Arrow enchants 2	III		
Flare		Non-Arrow enchants 2	I		
Ghast		(Non-)Arrow enchants 1 2	I		
Hover		Non-Arrow enchants 2	III		
Lingering	가	Non-Arrow enchants 2	III		
Poisoned Arrows		Non-Arrow enchants 2	III		
Sniper	가		II		
Vampiric Arrows		Non-Arrow enchants 2	III		
Withered Arrows		Non-Arrow enchants 2	III		

## Tool

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Blast Mining		Tunnel, Veinminer	V		
Glass Breaker			I	,	
Haste			III		
Lucky Miner			III		
Replanter			I		,
Silk Chest			I		
Silk Spawner		Smelter	I		
Smelter		Silk Touch, Silk Spawner	V		
Telekinesis			I		
Treefeller			I		

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Tunnel	1 × 2, 2 × 2, 3 × 3	Veinminer, Blast Mining	III		
Veinminer		Tunnel, Blast Mining	III		

## Fishing

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Auto Reel			I		
Curse of Drowned			III		
Double Catch	가		III		
River Master	가		V		
Seasoned Angler	가		III		
Survivalist			I		

## Weapon

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Bane of Netherspawn	가		V	,	
Blindness			II	,	
Confusion			II	,	
Cure			III	,	
Curse of Death	가		III	,	
Cutter			III	,	
Decapitator			II	,	
Double Strike	가		II	,	
Exhaust			IV	,	
Ice Aspect			III	,	
Infernus			III		,
Nimble	가		I	,	
Paralyze			V	,	
Rage			II	,	
Rocket			III	,	
Swiper			III	,	
Temper			V	,	
Thrifty			III	,	

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Thunder	가		V	, ,	
Vampire			III	,	
Venom			II	,	
Village Defender	가		V	,	
Wisdom	가		V	,	
Wither			II	,	

## Universal

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Curse of Breaking	가	Unbreaking	III	, , ,가 , ,	
Curse of Fragility			I	, , ,가 , ,	
Curse of Mediocrity	가		III	, , ,가 , ,	
Curse of Misfortune	0	Fortune, Looting	III	, , ,가 , ,	
Restore			III	, , ,가 , ,	
Soulbound		Curse of Vanishing	I	, , ,가 , ,	

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## Enchantments

Each enchantment in the table below includes attributes that are possible for the player to acquire legitimately in Survival mode. Attributes can be changed in the enchantment configuration files.

- **Max Level:** Maximum levels for enchantments.
- **Primary Items:** The items that can receive the enchantment legitimately in Survival mode by using an enchanting table.
- **Secondary Items:** Items that, in Survival mode, cannot receive the enchantment from an enchanting table but can from an enchanted book with an anvil.
- **Weight:** Relative probability of the enchantment being offered.

ⓘ The most of the enchantments has a configurable per-level probability to be triggered.

### Armor

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Cold Steel	Applies Mining Fatigue effect to the attacker.		III	✓	✗	5
Darkness Cook	Applies Darkness effect to the attacker.		III	✓	✗	10
Elemental Protection	Reduces potion and elemental damage.		IV	✓	✗	10
Fire Shield	Igites the attacker.		IV	✓	✗	2
Flame Walker	Ability to walk on lava, immunity to magma damage.	Frost Walker	I	✗	✗	1
Hardened	Grants Resistance effect on receiving damage.		I	✓	✗	5
Ice Shield	Freezes and slows down the attacker.		III	✓	✗	10
Jumping	Grants Jump Boost effect.		I	✗	✗	2
Kamikazee	Creates an explosion on death.		III	✓	✗	5
Night Vision	Grants Night Vision effect.		I	✓	✗	1
Rebound	Gives the effect of landing on a Stone Block.	Feather Falling	I	✗	✗	2
Regrowth	Restores certain amount of hearts over the time.		IV	✓	✗	2
Saturation	Restores certain amount of food over the time.		I	✓	✗	2
Speed	Grants Speed effect.		I	✗	✗	2
Stopping Force	Reduces Knockback when getting damage.		III	✗	✗	5
Water Breathing	Grants Water Breathing effect.		I	✓	✗	1

### Bow

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bomber	Shoots TNT instead of arrows.	(Non-Arrow enchants) <sup>1,2</sup>	III	✓	✗	1
Confusing Arrows	Applies Nausea effect on arrows.	Non-Arrow enchants <sup>2</sup>	III	✓	✗	10
Darkness Arrows	Applies Darkness effect on arrows.	Non-Arrow enchants <sup>2</sup>	III	✓	✗	10
Dragonfire Arrows	Applies Dragon's Breath effect on arrows.	Non-Arrow enchants <sup>2</sup>	III	✓	✗	2
Electrified Arrows	Summons Lightning on hit.	Non-Arrow enchants <sup>2</sup>	III	✓	✗	5
Ender Bow	Shoots Ender Pearls instead of arrows.	(Non-Arrow enchants) <sup>1,2</sup>	I	✓	✗	1
Explosive Arrows	Arrows Explodes on hit.	Non-Arrow enchants <sup>2</sup>	III	✓	✗	5
Flare	Flares a Torch where arrow land.	Non-Arrow enchants <sup>2</sup>	I	✓	✗	5
Ghost	Shoots Fireball instead of arrows.	(Non-Arrow enchants) <sup>1,2</sup>	I	✓	✗	1
Hover	Applies Levitation effect on arrows.	Non-Arrow enchants <sup>2</sup>	III	✓	✗	10
Lingering	Arrows with a Lingering effect on hit.	Non-Arrow enchants <sup>2</sup>	III	✓	✗	2
Poisoned Arrows	Applies Poison effect on arrows.	Non-Arrow enchants <sup>2</sup>	III	✓	✗	5
Sniper	Increases projectile speed.		III	✓	✗	10
Vampiric Arrows	Restores health on hit.	Non-Arrow enchants <sup>2</sup>	III	✓	✗	2
Withered Arrows	Applies Wither effect on arrows.	Non-Arrow enchants <sup>2</sup>	III	✓	✗	5

### Tool

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Blast Mining	Mines blocks with Explosions.	Tunnel, Veinminer	V	✓	✗	2
Glass Breaker	Breaks glass instantly.		I	✓	✗	10
Haste	Applies Haste effect on mining.		III	✓	✗	2
Lucky Miner	Produces more XP from mined blocks.		III	✓	✗	5
Repeater	Repeats Drops on harvest or right-click.		I	✓	✗	1
Silk Chest	Drops Chests that keeps their content.		I	✓	✗	1
Silk Spawner	Chance to obtain a Monster Spawner.	Smelter	I	✓	✗	1
Smelter	Smelt dropped items according to their Recipes.	Silk Touch, Silk Spawner	V	✓	✗	5
Telekinetic	Moves all block loot directly to inventory.		I	✓	✗	1
Treefeller	Cuts down an entire tree.		I	✓	✗	2
Tunnel	Mines 1x2, 2x2, 3x3 area.	Veinminer, Blast Mining	III	✓	✗	1
Veinminer	Mines the whole ore vein at once.	Tunnel, Blast Mining	III	✓	✗	1

### Fishing

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Auto Reel	Automatically reels in a hook on bite.		1	✓	✗	1
Curse of Drowned	Chance to fish up a Drowned.		3	✓	✗	5
Double Catch	Increases amount of caught item by x2.		3	✓	✗	2
River Master	Increases casting distance.		5	✓	✗	10
Seasoned Angler	Increases amount of gained XP.		3	✓	✗	5
Survivist	Automatically cooks fish if what is caught is raw.		1	✓	✗	2

### Weapon

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bane of Neithersporen	Increases damage to neither mobs.		V	✓	✗	10
Blindness	Applies Blindness effect on target.		III	✓	✗	10
Confusion	Applies Nausea effect on target.		III	✓	✗	10
Cure	Cures Zombified Piglins and Zombie Villagers on hit.		III	✓	✗	10
Curse of Death	If you kill a player, you have a chance of dying too.		III	✓	✗	2
Cutter	Damages and drops target's armor.		III	✓	✗	2
Decapitator	Allows to obtain target's head.		III	✓	✗	2
Double Strike	Increases damage by twice.		III	✓	✗	1
Exhaust	Applies Hunger effect on target.		IV	✓	✗	10
Ice Aspect	Freezes and applies Slowness on target.		III	✓	✗	10
Infernus	Triggers sets targets on fire.		III	✓	✗	10
Nimble	Moves entity's drops directly to inventory.		I	✓	✗	2
Paralyze	Applies Mining Fatigue effect on target.		V	✓	✗	5
Rage	Grants Strength effect in combat.		III	✓	✗	5
Rocket	Launches target into the space.		III	✓	✗	5
Sniper	Steals player's XP.		III	✓	✗	2
Tamper	Damage increases the more the less health you have.		V	✓	✗	1
Thrifty	Drops mob's Spawn Egg.		III	✓	✗	2
Thunder	Summons Lightning on target with extra damage.		III	✓	✗	5
Vampire	Steals target's health.		III	✓	✗	2
Venom	Applies Poison effect on target.		III	✓	✗	10
Village Defender	Increases damage to Rogues.		V	✓	✗	10
Wisdom	Produces more XP from mobs.		V	✓	✗	5
Wither	Applies Wither effect on target.		III	✓	✗	5

### Universal

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Curse of Binding	Takes more durability points on use.	Unbreaking	III	✓	✗	10
Curse of Fragility	Prevents item from being grid-stored or anviled.		I	✓	✗	10
Curse of Misfortune	Disenchants blocks and mob's loot.		III	✓	✗	5
Curse of Misfortune	Reduces blocks and mob's loot to zero.	Fortune, Looting	III	✓	✗	5
Restore	Saves item from breaking once.		III	✓	✗	2
Soulbound	Prevents item from being dropped upon death.	Curse of Vanishing	I	✓	✗	2

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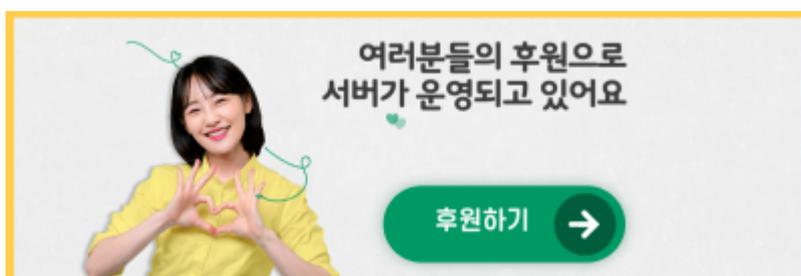
- (Xaero's Minimap) <https://modrinth.com/mod/xaeros-minimap/versions>
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- libIPN <https://modrinth.com/mod/libipn/versions>
- Inventory Profiles Next <https://modrinth.com/mod/inventory-profiles-next/versions>
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- Silly's Auto Totem <https://modrinth.com/mod/sillys-auto-totem/versions>
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- GAME <https://discord.sudapeople.tv>

- <https://homoons.tistory.com/738>



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