- 
- 
- - 1.21.8
- 

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( )

. **(KakaoTalk)**

( )

! . , ,
.

- :
- :
  - 1 (9 ) : 10,000 (7 )
  - (6 /54 ) : 60,000 (7 ) - **BEST CHOICE!** 
- : `/checkbp`

## (         )

. , , . .

.

| | | (7 ) |
|---|---|---|
| `/wb` | - | 10,000 |
| `/fu` | - | 10,000 |
| `/bf` | - 2 | 10,000 |

- : `/checkworktool`

```
1. **[[https://donate.sudapeople.tv|          ]]**
2. **        ** **     **
3.                              !
```

## + F =        GUI

- **Shift(    ) + F** -                    "F"                              **GUI**                  .
- .

### GUI

- :            ,           (On/Off),
- :
  - (          ) - `/vm mode sneak`
  - (          ) - `/vm mode stand`
  - - `/vm mode none`
- / :        (`/sethome`),        (`/home`),           (`/back`)
- :           ,            ,
- / :            (`/cshop`)
- :           ,              ,             ,           ,

## (VeinMiner)

- -           , , ,
- :                                                    . (Shift)              .
- :        GUI(`Shift+F`)                                          .

- **/vm** -
- **/vm mode sneak** - (            ) -            /
- **/vm mode stand** - (            )
- **/vm mode always** - (            )
- **/vm mode none** -

## (Teleport)

- **/home** -
- **/homelist** -
- **/sethome** -
- **/delhome <     >** -
- **/spawn** -
- **/tpa <        >** - (              )
- **/teleport_player** - (            )
- **/teleport_accept <        >** -
- **/teleport_deny <        >** -
- **/back** -

## (Bingo) &

- 5× 5            .
-     :
    - **/bingo start** -
    - **/bingo board** -
    - **/bingo rank** -
    - **/bingo besttime** -

### (Gamble)

- GUI            5            .
- :        ,            ,          ,        ,

## Trade Cycling            (    )

- **F**
    . (              )

&

- :                                                                                                              .
- :                                                                                                                    .
                    .

                                                                            . (                                                                                    .)

# Enchantments

## Armor

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items |
|---|---|---|---|---|---|
| Cold Steel | . | | III | , , , | |
| Darkness Cloak | . | | III | , , , | |
| Elemental Protection | . | | IV | , , , | |
| Fire Shield | . | | IV | , , , | |
| Flame Walker | . | Frost Walker | II | | |
| Hardened | . | | II | , , , | |
| Ice Shield | . | | III | , , , | |
| Jumping | . | | II | | , , |
| Kamikadze | . | | III | , , , | |
| Night Vision | . | | I | | , , |
| Rebound | . | Feather Falling | I | | |
| Regrowth | . | | IV | , , , | |
| Saturation | . | | II | , , , | |
| Speed | . | | II | | , , |

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items |
|---|---|---|---|---|---|
| Stopping Force | . | | III | , , , | |
| Water Breathing | . | | I | | |

## Bow

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items |
|---|---|---|---|---|---|
| Bomber | TNT . | (Non-)Arrow enchants 1 2 | III | | |
| Confusing Arrows | . | Non-Arrow enchants 2 | III | | |
| Darkness Arrows | . | Non-Arrow enchants 2 | III | | |
| Dragonfire Arrows | . | Non-Arrow enchants 2 | III | | |
| Electrified Arrows | . | Non-Arrow enchants 2 | III | | |
| Ender Bow | . | (Non-)Arrow enchants 1 2 | I | | |
| Explosive Arrows | . | Non-Arrow enchants 2 | III | | |
| Flare | . | Non-Arrow enchants 2 | I | | |
| Ghast | . | (Non-)Arrow enchants 1 2 | I | | |
| Hover | . | Non-Arrow enchants 2 | III | | |
| Lingering | . | Non-Arrow enchants 2 | III | | |
| Poisoned Arrows | . | Non-Arrow enchants 2 | III | | |
| Sniper | . | | II | | |
| Vampiric Arrows | . | Non-Arrow enchants 2 | III | | |
| Withered Arrows | . | Non-Arrow enchants 2 | III | | |

## Tool

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items |
|---|---|---|---|---|---|
| Blast Mining | . | Tunnel, Veinminer | V | | |
| Glass Breaker | . | | I | , | |
| Haste | . | | III | | |
| Lucky Miner | . | | III | | |
| Replanter | . | | I | | , |
| Silk Chest | . | | I | | |
| Silk Spawner | . | Smelter | I | | |
| Smelter | . | Silk Touch, Silk Spawner | V | | |
| Telekinesis | . | | I | | |
| Treefeller | . | | I | | |

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items |
|------|---------|-------------------|-----------|---------------|-----------------|
| Tunnel | 1× 2, 2× 2, 3× 3 . | Veinminer, Blast Mining | III | | |
| Veinminer | . | Tunnel, Blast Mining | III | | |

## Fishing

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items |
|------|---------|-------------------|-----------|---------------|-----------------|
| Auto Reel | . | | I | | |
| Curse of Drowned | . | | III | | |
| Double Catch | . | | III | | |
| River Master | . | | V | | |
| Seasoned Angler | . | | III | | |
| Survivalist | . | | I | | |

## Weapon

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items |
|------|---------|-------------------|-----------|---------------|-----------------|
| Bane of Netherspawn | . | | V | , | |
| Blindness | . | | II | , | |
| Confusion | . | | II | , | |
| Cure | . | | III | , | |
| Curse of Death | . | | III | , | |
| Cutter | . | | III | , | |
| Decapitator | . | | II | , | |
| Double Strike | . | | II | , | |
| Exhaust | . | | IV | , | |
| Ice Aspect | . | | III | , | |
| Infernus | . | | III | | , |
| Nimble | . | | I | , | |
| Paralyze | . | | V | , | |
| Rage | . | | II | , | |
| Rocket | . | | III | , | |
| Swiper | . | | III | , | |
| Temper | . | | V | , | |
| Thrifty | . | | III | , | |

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items |
|---|---|---|---|---|---|
| Thunder | . | | V | , , | |
| Vampire | . | | III | , | |
| Venom | . | | II | , | |
| Village Defender | . | | V | , | |
| Wisdom | . | | V | , | |
| Wither | . | | II | , | |

## Universal

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items |
|---|---|---|---|---|---|
| Curse of Breaking | . | Unbreaking | III | , , , , , , | |
| Curse of Fragility | . | | I | , , , , , , | |
| Curse of Mediocrity | . . | | III | , , , , , , | |
| Curse of Misfortune | O . | Fortune, Looting | III | , , , , , , | |
| Restore | . | | III | , , , , , , | |
| Soulbound | . | Curse of Vanishing | I | , , , , , , | |

## Enchantments

Each enchantment in the table below includes attributes that are possible for the player to acquire legitimately in Survival mode. Attributes can be changed in the enchantment configuration files.

- **Max Level**: Maximum levels for enchantments.
- **Primary Items**: The items that can receive the enchantment legitimately in Survival mode by using an enchanting table.
- **Secondary Items**: Items that, in Survival mode, cannot receive the enchantment from an enchanting table but can from an enchanted book with an anvil.
- **Weight**: Relative probability of the enchantment being offered.

ⓘ The most of the enchantments has a configurable per-level probability to be triggered.

### Armor

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Cold Steel | Applies Mining Fatigue effect to the attacker. | | III | | | 5 |
| Darkness Cloak | Applies Darkness effect to the attacker. | | III | | | 10 |
| Elemental Protection | Reduces potion and elemental damage. | | IV | | | 10 |
| Fire Shield | Ignites the attacker. | | IV | | | 2 |
| Flame Walker | Ability to walk on lava, immunity to magma damage. | Frost Walker | II | | | 1 |
| Hardened | Grants Resistance effect on receiving damage. | | II | | | 5 |
| Ice Shield | Freezes and slows down the attacker. | | III | | | 10 |
| Jumping | Grants Jump Boost effect. | | II | | | 2 |
| Kamikadze | Creates an explosion on death. | | III | | | 5 |
| Night Vision | Grants Night Vision effect. | | I | | | 1 |
| Rebound | Gives the effect of landing on a Slime Block. | Feather Falling | I | | | 2 |
| Regrowth | Restores certain amount of hearts over the time. | | IV | | | 2 |
| Saturation | Restores certain amount of food over the time. | | II | | | 2 |
| Speed | Grants Speed effect. | | II | | | 2 |
| Stopping Force | Reduces Knockback when getting damage. | | III | | | 5 |
| Water Breathing | Grants Water Breathing effect effect. | | I | | | 1 |

### Bow

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Bomber | Shoots TNT instead of arrows. | (Non-)Arrow enchants [1,2] | III | | | 1 |
| Confusing Arrows | Applies Nausea effect on arrows. | Non-Arrow enchants [2] | III | | | 10 |
| Darkness Arrows | Applies Darkness effect on arrows. | Non-Arrow enchants [2] | III | | | 10 |
| Dragonfire Arrows | Applies Dragon's Breath effect on arrows. | Non-Arrow enchants [2] | III | | | 2 |
| Electrified Arrows | Summons Lightning on hit. | Non-Arrow enchants [2] | III | | | 5 |
| Ender Bow | Shoots Ender Pearls instead of arrows. | (Non-)Arrow enchants [1,2] | I | | | 1 |
| Explosive Arrows | Arrows Explodes on hit. | Non-Arrow enchants [2] | III | | | 5 |
| Flare | Places a Torch where arrow land. | Non-Arrow enchants [2] | III | | | 5 |
| Ghast | Shoots Fireball instead of arrows. | (Non-)Arrow enchants [1,2] | I | | | 1 |
| Hover | Applies Levitation effect on arrows. | Non-Arrow enchants [2] | III | | | 10 |
| Lingering | Arrows with a lingering effect on hit. | Non-Arrow enchants [2] | III | | | 2 |
| Poisoned Arrows | Applies Poison effect on arrows. | Non-Arrow enchants [2] | III | | | 5 |
| Sniper | Increases projectile speed. | | II | | | 10 |
| Vampiric Arrows | Restores health on hit. | Non-Arrow enchants [2] | III | | | 2 |
| Withered Arrows | Applies Wither effect on arrows. | Non-Arrow enchants [2] | III | | | 5 |

### Tool

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Blast Mining | Mines blocks with Explosions. | Tunnel, Veinminer | V | | | 2 |
| Glass Breaker | Breaks glass instantly. | | I | | | 10 |
| Haste | Applies Haste effect on mining. | | III | | | 2 |
| Lucky Miner | Produces more XP from mined blocks. | | III | | | 5 |
| Replanter | Replants Crops on harvest or right-click. | | I | | | 1 |
| Silk Chest | Drops Chests that keeps their content. | | I | | | 1 |
| Silk Spawner | Chance to obtain a Monster Spawner. | Smelter | I | | | 1 |
| Smelter | Smelt dropped items according to their Recipes. | Silk Touch, Silk Spawner | V | | | 5 |
| Telekinesis | Moves all block loot directly to inventory. | | I | | | 1 |
| Treefeller | Cuts down an entire tree. | | I | | | 2 |
| Tunnel | Mines 1×2, 2×2, 3×3 area. | Veinminer, Blast Mining | III | | | 1 |
| Veinminer | Mines the whole ore vein at once. | Tunnel, Blast Mining | III | | | 1 |

### Fishing

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Auto Reel | Automatically reels in a hook on bite. | | 1 | | | 1 |
| Curse of Drowned | Chance to fish up a Drowned. | | 3 | | | 5 |
| Double Catch | Increases amount of caught item by x2. | | 3 | | | 2 |
| River Master | Increases casting distance. | | 5 | | | 10 |
| Seasoned Angler | Increases amount of gained XP. | | 3 | | | 5 |
| Survivalist | Automatically cooks fish if what is caught is raw. | | 1 | | | 2 |

### Weapon

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Bane of Netherspawn | Increases damage to nether mobs. | | V | | | 10 |
| Blindness | Applies Blindness effect on target. | | II | | | 10 |
| Confusion | Applies Nausea effect on target. | | II | | | 10 |
| Cure | Cures Zombified Piglins and Zombie Villagers on kill. | | III | | | 10 |
| Curse of Death | If you kill a player, you have a chance of dying too. | | III | | | 2 |
| Cutter | Damages and drops target's armor. | | III | | | 2 |
| Decapitator | Allows to obtain target's head. | | II | | | 2 |
| Double Strike | Increases damage by twice. | | II | | | 1 |
| Exhaust | Applies Hunger effect on target. | | IV | | | 10 |
| Ice Aspect | Freezes and applies Slowness on target. | | III | | | 10 |
| Infernus | Tridents sets targets on fire. | | III | | | 10 |
| Nimble | Moves entity's drops directly to inventory. | | I | | | 2 |
| Paralyze | Applies Mining Fatigue effect on target. | | V | | | 5 |
| Rage | Grants Strength effect in combat. | | II | | | 5 |
| Rocket | Launches target into the space. | | III | | | 5 |
| Swiper | Steals player's XP. | | III | | | 2 |
| Temper | Damage increases the more the less health you have. | | V | | | 1 |
| Thrifty | Drops mob's Spawn Egg. | | III | | | 2 |
| Thunder | Summons Lightning on target with extra damage. | | V | | | 5 |
| Vampire | Steals target's health. | | III | | | 2 |
| Venom | Applies Poison effect on target. | | II | | | 10 |
| Village Defender | Increases damage to Illagers. | | V | | | 10 |
| Wisdom | Produces more XP from mobs. | | V | | | 5 |
| Wither | Applies Wither effect on target. | | II | | | 5 |

### Universal

| Name | Summary | Incompatible With | Max Level | Primary Items | Secondary Items | Weight |
|---|---|---|---|---|---|---|
| Curse of Breaking | Takes more durability points on use. | Unbreaking | III | | | 10 |
| Curse of Fragility | Prevents item from being grindstoned or anviled. | | I | | | 10 |
| Curse of Mediocrity | Disenchants block's and mob's loot. | | II | | | 5 |
| Curse of Misfortune | Reduces block's and mob's loot to zero. | Fortune, Looting | III | | | 5 |
| Restore | Saves item from breaking once. | | II | | | 2 |
| Soulbound | Prevents item from being dropped upon death. | Curse of Vanishing | I | | | 2 |

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| (   ) | /     / | |
|---|---|---|
| **1,000** | | ! |
| **1,919** | | 10 |
| **2,000** | + | |
| **3,000** | 120 | |
| **4,000** | | 500 |
| **5,000** | or | 50% |
| **6,000** | | 3 |
| **7,000** | | (      /     ) |
| **7,942** | | (      ) |
| **8,000** | | |
| **9,000** | (Vomit) | |
| **20,000** | [     ]     +          (      ) +        + | [           ] |
| **30,000** | [    ]     or      or | |
| **50,000** | or | |
| **200,000** | + | [     ] |
| | | |

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- **(Debuff)**:      ,          ,       ,       ,       ,        ,
- **(Monster)**:       ,                    ,
- **(Lava)**:
- **(Sky)**:       250                    (                    )
- **(RandomTP)**:       5000
- **(Lightning)**:
- **(Prison)**:                         10
- **(Rocket)**:
- **(Shuffle)**:
- **(Vomit)**:                              5
- **(Swap)**:
- :          (1~9   )              ,                     ,                    ,
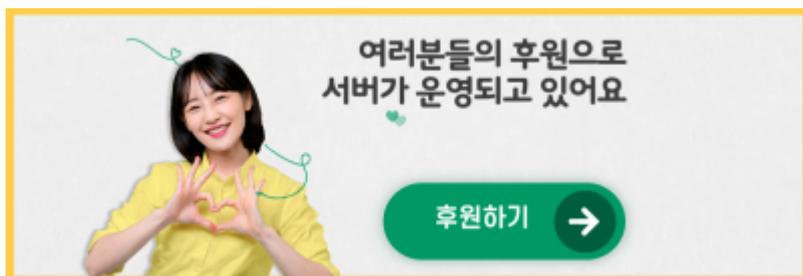
( ) - **X**

- (Simple Voice Chat) https://modrinth.com/plugin/simple-voice-chat/versions

( )

- (Xaero's Minimap) https://modrinth.com/mod/xaeros-minimap/versions
- (Xaero's World Map) https://modrinth.com/mod/xaeros-world-map/versions

- libIPN https://modrinth.com/mod/libipn/versions
- Inventory Profiles Next https://modrinth.com/mod/inventory-profiles-next/versions
- .

- .
- Silly's Auto Totem https://modrinth.com/mod/sillys-auto-totem/versions
- Inventory Totem https://modrinth.com/mod/inventory-totem/versions

, - https://modrinth.com/mod/my_totem_doll/versions

- GAME https://discord.sudapeople.tv

- https://homoons.tistory.com/738

- - Minecraft 1.21.x
- - Minecraft 1.21.x
- - Minecraft 1.21.x -
- 1 - 1.20.6 -
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- 
- 
- - Minecraft 1.12.2
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- http://discord.sudapeople.tv
- X http://x.sudapeople.tv
- https://cafe.naver.com/sudapeopletv