



-
-
-
-

- 1.21.11 가




PvP	
	50
	10

?

5

가

1. /sethome (2)
2. , ()
3. **Shift**() + **F** (GUI —) 가
4. /

  : /pl, /plugins, /help, /seed, /?, //calc — 

(BlockLocker)

, TNT 가

(,) . ()

가

- : , , , ()
- : , , , , ,
- : , ,
- / : , , , ()

- , TNT
- ()
-

(/cshop)

/cshop

GUI

	가	
	10,000	
	10,000	
	5,000	
	15,000	5 (10)

Shift +

가

+ F = GUI

• Shift() + F -

“F”

GUI

가

GUI

- : , (On/Off),
- :
 - () - /vm mode sneak
 - () - /vm mode stand
 - - /vm mode none
- / : (/sethome), (/home), (/back)
- :
- / : (/cshop), (/)
- : , , , , 가

(VeinMiner)

- - , , ,
- : (Shift)
- : GUI(Shift+F)
- : 16
- : 1

- /vm -
- /vm mode sneak - () - /
- /vm mode stand - ()
- /vm mode always - ()
- /vm mode none -

(Teleport)

/sethome []	(2)
--------------	-------

/home []	
/homelist	
/delhome < >	
/spawn	
/tpa < >	
/tpahere < >	
/tpaccept	
/tpdeny	
/back	

- 5
- 60
- 가 ± 10,000
- (-), (-) 가 . (16)

&

가 가

	180 (3)
	Shift +
	100% ()
	()



가 3 ! /back

(Bingo) &

- 5 x 5
- :
 - /bingo start -
 - /bingo board -

- /bingo rank -
- /bingo besttime -

(MiniGamble)

/ 5 GUI 가
 가 : , , , ,

☐	/gamble Miner	. (30%, 5% , 3%)
☐	/gamble Blacksmith	12% , 3%) , . (35%,
☐	/gamble Race	4 . 2 . (25%)
☐	/gamble Beanstalk	가 . 3 10% . (25%, 6)
☐	/gamble Fishing	54 . 3 . (2.5 , 1.1)

Trade Cycling ()

- . () **F**

- : .

/trash . (GUI 가)

- 6 (54) GUI가
-
- : 5

(GUI 가) . / (/dogam) GUI .

(5)

1		
2		
3		
4		
5		

- : 64
-
-

(CoreProtect)

CoreProtect가

- /co i 가 /
- GUI “ ” 가
- 가

() 1 . 가 가 .



- : 가 ()
- : 32
- : 0.5 (1)

- , 32 (!)
- , , , , ,

가

EliteMobs

EliteMobs . (: 10.0.3)

/em EliteMobs

Adventurers Guild	가 (-)
Primis	
Oasis	
Dark Spire	
Diamond Arena	
Iron League Arena	
Sewer Maze	

- 가
-
-
- - AFK , 가
- 가 가 가 -

 ? [Google NotebookLM](#) 가

(BetterStructures)

가

- : 100

- , , ,

() . GUI , , 가 가 .

()

가

가 (KakaoTalk)

()

!

- : 가
- 가 :
 - 1 (9) : 10,000 (7)
 - (6 /54) : 60,000 (7) - **BEST CHOICE!** □
- : /checkbp 가
- 가 (7 + 7 = 14)

()

가

		가 (7)
/wb	- 가	10,000
/fu	- 가	10,000
/bf	- 2	10,000

- : /checkworktool 가

- 1.
- 2.
3. !

가 . (.)

Armor

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Cold Steel			III	' , ' ,	
Darkness Cloak			III	' , ' ,	
Elemental Protection			IV	' , ' ,	
Fire Shield			IV	' , ' ,	
Flame Walker		Frost Walker	II		
Hardened			II	' , ' ,	
Ice Shield			III	' , ' ,	
Jumping			II		' , ' ,
Kamikadze			III	' , ' ,	
Night Vision			I		' , ' ,
Rebound		Feather Falling	I		
Regrowth			IV	' , ' ,	
Saturation			II	' , ' ,	
Speed	가		II		' , ' ,
Stopping Force			III	' , ' ,	
Water Breathing			I		

Bow

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Bomber	TNT	(Non-)Arrow enchants 1 2	III		
Confusing Arrows		Non-Arrow enchants 2	III		
Darkness Arrows		Non-Arrow enchants 2	III		
Dragonfire Arrows		Non-Arrow enchants 2	III		
Electrified Arrows		Non-Arrow enchants 2	III		
Ender Bow		(Non-)Arrow enchants 1 2	I		
Explosive Arrows		Non-Arrow enchants 2	III		

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Flare		Non-Arrow enchants 2	I		
Ghast		(Non-)Arrow enchants 1 2	I		
Hover		Non-Arrow enchants 2	III		
Lingering	가	Non-Arrow enchants 2	III		
Poisoned Arrows		Non-Arrow enchants 2	III		
Sniper	가		II		
Vampiric Arrows		Non-Arrow enchants 2	III		
Withered Arrows		Non-Arrow enchants 2	III		

Tool

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Blast Mining		Tunnel, Veinminer	V		
Glass Breaker			I		
Haste			III		
Lucky Miner			III		
Replanter			I		
Silk Chest			I		
Silk Spawner		Smelter	I		
Smelter		Silk Touch, Silk Spawner	V		
Telekinesis			I		
Treefeller			I		
Tunnel	1 x 2, 2 x 2, 3 x 3	Veinminer, Blast Mining	III		
Veinminer		Tunnel, Blast Mining	III		

Fishing

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Auto Reel			I		
Curse of Drowned			III		
Double Catch	가		III		
River Master	가		V		
Seasoned Angler	가		III		

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Survivalist			I		

Weapon

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Bane of Netherspawn	가		V	,	
Blindness			II	,	
Confusion			II	,	
Cure			III	,	
Curse of Death	가		III	,	
Cutter			III	,	
Decapitator			II	,	
Double Strike	가		II	,	
Exhaust			IV	,	
Ice Aspect			III	,	
Infernus			III		,
Nimble	가		I	,	
Paralyze			V	,	
Rage			II	,	
Rocket			III	,	
Swiper			III	,	
Temper			V	,	
Thrifty			III	,	
Thunder	가		V	,	,
Vampire			III	,	
Venom			II	,	
Village Defender	가		V	,	
Wisdom	가		V	,	
Wither			II	,	

Universal

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Curse of Breaking	가	Unbreaking	III	, , , 가 , , ,	
Curse of Fragility			I	, , , 가 , , ,	

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items
Curse of Mediocrity	가 .		III	, ' , 가 , ' ,	
Curse of Misfortune	0 .	Fortune, Looting	III	, ' , 가 , ' ,	
Restore	.		III	, ' , 가 , ' ,	
Soulbound	.	Curse of Vanishing	I	, ' , 가 , ' ,	

Enchantments

Each enchantment in the table below includes attributes that are possible for the player to acquire legitimately in Survival mode. Attributes can be changed in the enchantment configuration files.

- **Max Level:** Maximum levels for enchantments.
- **Primary Items:** The items that can receive the enchantment legitimately in Survival mode by using an enchanting table.
- **Secondary Items:** Items that, in Survival mode, cannot receive the enchantment from an enchanting table but can from an enchanted book with an anvil.
- **Weight:** Relative probability of the enchantment being offered.

The most of the enchantments has a configurable per-level probability to be triggered.

Armor

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Cold Steel	Applies Mining Fatigue effect to the attacker.		II			5
Darkness Cloak	Applies Darkness effect to the attacker.		II			10
Elemental Protection	Reduces poison and elemental damage.		IV			10
Fire Shield	Igites the attacker.		IV			2
Flame Walker	Ability to walk on lava. Immunity to magma damage.	Flame Walker	I			1
Hardened	Grants Resistance effect on receiving damage.		I			5
Ice Shield	Freezes and slows down the attacker.		II			10
Jumping	Grants Jump Boost effect.		I			2
Kamikaze	Creates an explosion on death.		II			5
Night Vision	Grants Night Vision effect.		I			1
Rebound	Gives the effect of landing on a Stone Block .	Feather Falling	I			2
Regrowth	Restores certain amount of hearts over the time.		IV			2
Saturation	Restores certain amount of food over the time.		I			2
Speed	Grants Speed effect.		I			2
Stopping Force	Reduces knockback when getting damage.		II			5
Water Breathing	Grants Water Breathing effect.		I			1

Bow

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bomber	Shoots TNT instead of arrows.	(Non-Arrow enchants ¹)	III			1
Confusing Arrows	Applies Nausea effect on arrows.	Non-Arrow enchants ²	III			10
Darkness Arrows	Applies Darkness effect on arrows.	Non-Arrow enchants ²	III			10
Dragonfire Arrows	Applies Dragon's Breath effect on arrows.	Non-Arrow enchants ²	III			2
Electric Arrows	Summons Lightning on hit.	Non-Arrow enchants ²	III			5
Ender Bow	Shoots Ender Pearls instead of arrows.	(Non-Arrow enchants ¹)	I			1
Explosive Arrows	Arrows Explodes on hit.	Non-Arrow enchants ²	III			5
Flare	Places a Flare where arrow land.	Non-Arrow enchants ²	I			5
Ghost	Shoots Fireball instead of arrows.	(Non-Arrow enchants ¹)	I			1
Hover	Applies Levitation effect on arrows.	Non-Arrow enchants ²	III			10
Lingering	Arrows with a lingering effect on hit.	Non-Arrow enchants ²	III			2
Poisoned Arrows	Applies Poison effect on arrows.	Non-Arrow enchants ²	III			5
Sniper	Increases projectile speed.		II			10
Vampiric Arrows	Restores health on hit.	Non-Arrow enchants ²	III			2
Withered Arrows	Applies Wither effect on arrows.	Non-Arrow enchants ²	III			5

Tool

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Blast Mining	Mines blocks with Explosives .	Tunnel, Witherer	V			2
Glass Breaker	Breaks glass instantly.		I			10
Haste	Applies Haste effect on mining.		III			2
Lucky Miner	Produces more XP from mined blocks.		III			5
Repairer	Repairs Chests on harvest or right-click.		I			1
Silk Chest	Drops Chests not keeps their content.		I			1
Silk Spawner	Chance to obtain a Monster Spawner .	Smelter	I			1
Smelter	Smelt dropped items according to their Recipes .	Silk Touch , Silk Spawner	V			1
Takeness	Moves all block loot directly to inventory.		I			1
Trifurker	Cuts down on entire tree.		I			2
Tunnel	Mines 1x2, 2x2, 3x3 area.	Witherer, Blast Mining	III			1
Witherer	Mines the whole one vein at once.	Tunnel, Blast Mining	III			1

Fishing

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Auto Reel	Automatically reels in a hook on bite.		I			1
Curse of Drowned	Chance to fish up a Drowned .		3			5
Double Catch	Increases amount of caught fish by x2.		3			2
River Master	Increases casting distance.		5			10
Seasoned Angler	Increases amount of gained XP.		3			5
Survivalist	Automatically cooks fish if what is caught is raw.		1			2

Weapon

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Bane of Hellspawners	Increases damage to hellspawners .		V			10
Blindness	Applies Blindness effect on target.		II			10
Confusion	Applies Nausea effect on target.		II			10
Curse	Curse Zombified Piglin and Zombie Villagers on kill.		II			10
Curse of Death	If you kill a player, you have a chance of dying too.		II			2
Cutter	Damages and drops target's armor.		II			2
Decapitator	Allows to obtain target's head.		II			2
Double Strike	Increases damage by twice.		II			1
Exhaust	Applies Hunger effect on target.		IV			10
Ice Aspect	Freezes and applies Slowness on target.		II			10
Infurnus	Tridens sets targets on fire.		II			10
Insta-kill	Moves entity's drops directly to inventory.		I			2
Paralyze	Applies Mining Fatigue effect on target.		V			5
Rage	Grants Strength effect in combat.		II			5
Recoil	LunChops target into the space.		II			5
Slayer	Breaks players and		II			2
Temper	Damage increases the more the ego healthy you have.		II			1
Trillity	Drops mob's Spawn Eggs .		II			2
Thunder	Summons Lightning on target with extra damage.		V			5
Vampire	Steals target's health.		II			2
Yacorn	Applies Poison effect on target.		II			10
Village Defender	Increases damage to pillagers .		V			10
Wisdom	Produces more XP from mobs.		V			5
Wither	Applies Wither effect on target.		II			5


Universal

Name	Summary	Incompatible With	Max Level	Primary Items	Secondary Items	Weight
Curse of Binding	Takes more durability points on use.	Unbreaking	II			10
Curse of Frigidity	Prevents item from being grindstone or anvil .		I			10
Curse of Misfortune	Dismantles block's and mob's loot.		II			5
Curse of Vanishing	Reduces block's and mob's loot to zero.	Fortune , Looting	II			5
Restore	Saves item from breaking once.		II			2
Rebound	Prevents item from being dropped upon death.	Curse of Vanishing	I			2

(33,333

가)

Shift + F	GUI ()
Shift + ()	
F ()	Trade Cycling ()
/spawn	
/home []	
/sethome []	(2)
/delhome < >	
/homelist	
/tpa < >	
/tpahere < >	
/tpaccept	
/tpdeny	
/back	()
/randomtp (/rantp)	
/enderchest (/echest)	
/trash	
/cshop	
/ (/dogam)	GUI
/em	EliteMobs
/vm mode < >	(sneak/stand/always/none)
/co i	(On/Off)
/bingo start	
/bingo board	
/bingo rank	
/bingo besttime	
/gamble < >	(Miner/Blacksmith/Race/Beanstalk/Fishing)
/bp	()
/wb	()
/fu	()
/bf	()
/ (/wiki)	
/ (/donate)	

 (!): /pl, /plugins, /help, /?, /seed, //calc

() - X

- (Simple Voice Chat) <https://modrinth.com/plugin/simple-voice-chat/versions>

()

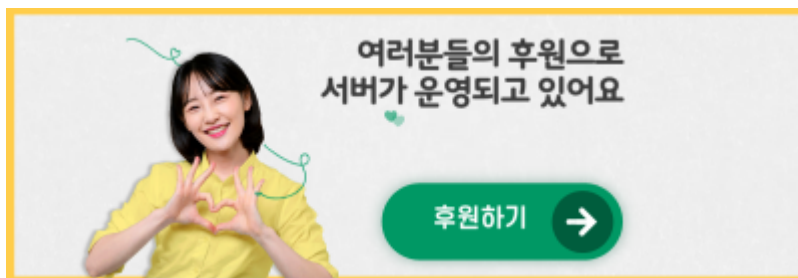
- (Xaero's Minimap) <https://modrinth.com/mod/xaeros-minimap/versions>
- (Xaero's World Map) <https://modrinth.com/mod/xaeros-world-map/versions>

- libIPN <https://modrinth.com/mod/libipn/versions>
- Inventory Profiles Next <https://modrinth.com/mod/inventory-profiles-next/versions>
- 가 .

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- Silly's Auto Totem <https://modrinth.com/mod/sillys-auto-totem/versions>
- Inventory Totem <https://modrinth.com/mod/inventory-totem/versions>
- , https://modrinth.com/mod/my_totem_doll/versions

-
- GAME <https://discord.gameboy.kr>
 - ,

- <https://homoons.tistory.com/738>



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